

**Third-Party Terms and Attributions**  
**(Geospatial Offerings v1.0b)**  
*Last updated: September 2022*

The following is a list of certain third-party attributions for the following offerings:

- Trimble® Access™
- Trimble Business Center
- Trimble Catalyst™
- Trimble Mobile Manager
- Trimble Forensics Reveal
- Trimble Forensics Capture
- Trimble RealWorks® Forensics
- Trimble Forensics ShowCase
- Trimble eCognition®
- Trimble Penmap®
- Trimble RealWorks®
- Trimble TerraFlex™
- Trimble Perspective
- Trimble SiteVision™
- Trimble SiteVision™ Manager
- Trimble Clarity
- Inpho®
- Trimble Sentinel
- GEDO Scan
- GEDO Office
- GEDO Scan Office
- GEDO Vorsys
- GEDO IMS
- Trimble Rail
- Trimble Sync Manager

\*\*\*

**Trimble Access™**

1. See third party attributions at: (i) <https://help.trimblegeospatial.com/TrimbleAccess/latest/en/Legal-information.htm>; and (ii) <https://help.trimblegeospatial.com/TrimbleAccess/latest/en/Open-Source-Credits.htm> or a successor site.

\*\*\*

**Trimble Business Center**

The following third-party terms are applicable to Trimble Business Center:

**1. Intergraph Terms.** The Software includes software licensed from Intergraph Corporation (the "Intergraph Component"). The Intergraph Component supports the Enhanced Compressed Wavelet ("ECW") data format and ECWP compression protocols. Portions of the Intergraph Component are Copyright 2007-2013 Intergraph Corporation. All rights reserved. Creating compressed files using ECW technology is protected by one or more of U.S. Patent No. 6,201,897, No. 6,442,298 and No. 6,633,688. The Intergraph Component, as well as any associated media, printed materials, and "online" or electronic documentation, are protected by copyright laws and international copyright treaties. The Intergraph Component is licensed, not sold. THE INTERGRAPH COMPONENT IS PROVIDED "AS IS" AND WITH ALL FAULTS. THE ENTIRE RISK AS TO SATISFACTORY QUALITY, PERFORMANCE AND ACCURACY IS WITH YOU. ALSO, THERE IS NO WARRANTY AGAINST INTERFERENCE WITH YOUR ENJOYMENT OF THE INTERGRAPH COMPONENT OR AGAINST INFRINGEMENT. IF YOU HAVE RECEIVED ANY WARRANTIES REGARDING THE SOFTWARE OR THE INTERGRAPH COMPONENT, THOSE WARRANTIES DO NOT ORIGINATE FROM, AND ARE NOT BINDING ON, INTERGRAPH CORPORATION. EXCEPT AS PROHIBITED BY LAW, INTERGRAPH CORPORATION SHALL HAVE NO LIABILITY FOR ANY INDIRECT, SPECIAL, CONSEQUENTIAL OR INCIDENTAL DAMAGES ARISING FROM OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THE INTERGRAPH COMPONENT. THIS LIMITATION SHALL APPLY EVEN IF ANY REMEDY FAILS IN ITS ESSENTIAL PURPOSE. You may not reverse engineer, decompile, or disassemble the Intergraph Component or modify the ECW file format in any manner. You acknowledge that the Intergraph Component, or any part thereof, or any process or service that is the direct product of the Intergraph Component is of U.S. origin. You agree to comply with all applicable international and

national laws that apply to these products, including the U.S. Export Administration Regulations, as well as end-user, end-use and destination restrictions and embargoes issued by U.S. and other governments having jurisdiction.

2. Additional third-party terms and conditions are available at <https://forms.trimble.com/globalTRLTAB.aspx?nav=Collection-125532> or a successor website.

\*\*\*

**Trimble Catalyst™**

1. See third-party attributions at <https://geospatial.trimble.com/legal/catalyst-third-party-terms>

\*\*\*

**Trimble Mobile Manager**

1. See third-party attributions at <https://geospatial.trimble.com/legal/catalyst-third-party-terms>

\*\*\*

**Trimble eCognition®**

1. See third-party attributions at [https://docs.ecognition.com/v9.5.0/#Page%20collection/Acknowledgments.htm%3FTocPath%3DAcknowledgments%2520and%2520Legal%2520Info%7C\\_\\_\\_\\_\\_0](https://docs.ecognition.com/v9.5.0/#Page%20collection/Acknowledgments.htm%3FTocPath%3DAcknowledgments%2520and%2520Legal%2520Info%7C_____0)

\*\*\*

**Trimble Penmap®**

The distributed components of Trimble Penmap® include the following open source code:

**1. Microsoft.Extensions.DependencyInjection**

Version 2.1.1

Copyright © Microsoft Corporation.

<https://www.nuget.org/packages/Microsoft.Extensions.DependencyInjection/2.1.1>

Apache License

**2. OpenTK**

**Version 1.0**

Copyright © 2019 Project Contributors

<https://sourceforge.net/projects/opentk/files/opentk/opentk-1.0/>

MIT License

**3. Independentsoft.Webdav**

Version 1.0.4944.35249

Copyright ©2019 Independentsoft

<http://www.independentsoft.de/webdav/index.html>

Independentsoft License Agreement:

**4. Google ProtoBuf**

Version 3.0

Copyright ©2008 Google Inc.

<https://github.com/protocolbuffers/protobuf/blob/master/LICENSE>

BSD License

**5. Microsoft.AppCenter sdk dll's**

Version 1.9.0

Copyright © 2017 Microsoft Corporation

<https://aka.ms/vbgfx2>

MIT License

**6. Newtonsoft.Json**

Version 11.0.2

Copyright © 2008 James Newton-King

<https://www.newtonsoft.com/json>

MIT License

**Licenses**

**Apache License**

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

**1. Definitions.**

"**License**" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"**Licensor**" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"**Legal Entity**" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "**control**" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"**You**" (or "**Your**") shall mean an individual or Legal Entity exercising permissions granted by this License.

"**Source**" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"**Object**" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"**Work**" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"**Derivative Works**" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"**Contribution**" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "**submitted**" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf

of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "**Not a Contribution.**"

"**Contributor**" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

**2. Grant of Copyright License.** Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

**3. Grant of Patent License.** Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

**4. Redistribution.** You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

1. You must give any other recipients of the Work or Derivative Works a copy of this License; and
2. You must cause any modified files to carry prominent notices stating that You changed the files; and
3. You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
4. If the Work includes a "**NOTICE**" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

**5. Submission of Contributions.** Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

**6. Trademarks.** This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

**7. Disclaimer of Warranty.** Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT,

MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

**8. Limitation of Liability.** In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

**9. Accepting Warranty or Additional Liability.** While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

- **MIT License**

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Independentsoft License Agreement:**

This License Agreement ("Agreement") is a legal agreement between Independentsoft ("Independentsoft"), and you, the user ("Licensee"), and is effective the date Licensee installs, downloads, copies or otherwise Uses any Independentsoft product in whole or in part ("Software"). "Use", "Uses" or "Used" means to access any of the files that are included with the Software, to develop an application that makes use of the Software, to consult any of the documentation included with the Software, or to otherwise benefit from using the Software.

The Software is licensed, not sold. If Licensee has legitimately obtained a registered license from Independentsoft or an authorized reseller, Licensee is considered to be an authorized ("Authorized") licensee.

The Software includes certain binary file ("Redistributable File") intended for duplication and distribution by a Licensee that is Authorized.

## 1. GRANT OF LICENSE

Independentsoft grants Licensee a royalty-free, non-exclusive license to Use the Software to develop and distribute your own software applications that use the Software as a runtime component differ based on the designation of the product licensing option you have purchased:

1 (a). TRIAL OR EVALUATION LICENSE. If the product you have downloaded or otherwise obtained is marked as "Trial Software" or "Evaluation Version", the following terms apply: you may install the Software for development of testing purposes for a period of 60 calendar days from the date of installation ("Evaluation Time"). Upon expiration of the Evaluation Time, the Software must be erased from the computers it was installed on and all copies destroyed. Under no circumstances should trial software be used for commercial purposes. Trial software may contain mechanisms that inhibit its ability to

function at a later date. It is your responsibility to ensure that any applications you create do not use trial software as a runtime component and their ability to function at a later date is not inhibited or diminished.

1 (b). 1 DEVELOPER LICENSE. If Licensee is Authorized and has purchased a "1 developer" license, the Software may be Used by 1 developer on any number of computers. All distribution conditions specified in section 2 apply in this case.

1 (c). UNLIMITED DEVELOPER LICENSE. If Licensee is Authorized and has purchased an "Unlimited developer" license, the Software may be Used by any number of software developers on any number of computers within the limits of one company or organization. All distribution conditions specified in section 2 apply in this case.

1 (d). BLUEPRINT EDITION LICENSE. If Licensee is Authorized and has purchased a "Blueprint edition" license, the Software may be Used by any number of software developers on any number of computers within the limits of one company or organization. Independentsoft grants Licensee the non-exclusive license to view and modify the Source Code. If Licensee

troubleshoots the Source Code, Licensee may compile the corrected source code and use and distribute the resulting object code solely as a replacement for the corresponding Redistributable File the Source Code compiles into.

The foregoing license is subject to the following conditions:

(i) Licensee may not distribute or disclose the Source Code, or any portions or modifications or derivative works thereof, to any third party, in source code form;

(ii) Licensee acknowledges that the Source Code contains valuable and proprietary trade secrets of Independentsoft, and agrees to expend every effort to insure its confidentiality;

(iii) Under no circumstances may the Source Code be used, in whole or in part, as the basis for creating a product that provides the same, or substantially the same, functionality as any Independentsoft product;

(iv) If Licensee distributes a compiled version of the corrected Source Code or portions thereof, Licensee must distribute it in accordance with the conditions listed in section 2 regarding the distribution of the Redistributable File.

## 2. ROYALTY-FREE DISTRIBUTION

If Licensee is Authorized, Independentsoft grants Licensee the non-exclusive, royalty-free license to duplicate and distribute the Redistributable File. The foregoing license is subject to the following conditions: If Licensee distributes the Redistributable File, Licensee agrees to:

(i) distribute the Redistributable File only in conjunction with and as part of Licensee's software products;

(ii) not supply any means by which end users could incorporate the Software or portions thereof in their own products;

(iii) not use Independentsoft's name, logo or trademarks to market a software product;

(iv) include a valid copyright notice on Licensee's software product;

(v) indemnify, hold harmless, and defend Independentsoft from and against any claims or lawsuits, including attorney's fees, that arise or result from the use and distribution of Licensee's software product; and

(vi) not permit further distribution of the Redistributable File by end user(s) of Licensee's software product.

## 3. REVERSE-ENGINEERING

Licensee acknowledges that the Software, in source code form, remains a confidential trade secret of Independentsoft and therefore Licensee agrees that it shall not modify, decompile, disassemble or reverse engineer the Software or attempt to do so. Licensee agrees to refrain from disclosing the Software (and to take reasonable measures with its employees to ensure they do not disclose the Software) to any person, firm or entity except as expressly permitted herein.

## 4. RESTRICTIONS

Licensee may not Use, copy, modify, translate, or transfer the Software, documentation, or any of the files included with the Software except as expressly defined in this agreement. Licensee may not attempt to unlock or bypass any "copy-protection", licensing or authentication algorithm utilized by the Software. Licensee may not remove or modify any

copyright notice. Licensee may not rent or lease the Software. Violations will be prosecuted to the maximum extent possible under the law.

#### 5. LIABILITY DISCLAIMER

The Software is provided as is, without any representation or warranty of any kind, either express or implied, including without limitation any representations or endorsements regarding the use of, the results of, or performance of the product, its appropriateness, accuracy, reliability, or correctness. The entire risk as to the use of this product is assumed by Licensee. Independentsoft does not assume liability for the use of this Software beyond its original purchase price. In no event will Independentsoft be liable for additional direct or indirect damages including any lost profits, lost savings, or other incidental or consequential damages arising from any defects, or the use or inability to use the Software, even if Independentsoft has been advised of the possibility of such damages.

#### 6. AGREEMENT TERMS

This Agreement is effective until terminated. Licensee may terminate it by destroying the Software, all the Redistributable File Licensee may have distributed, the documentation and copies thereof. This license will also terminate if Licensee fails to comply with any terms or conditions of this Agreement. Licensee agrees upon such termination to destroy all copies of the Software or return them to Independentsoft for disposal.

#### 7. PARTIES BOUND

If Licensee is executing this Agreement on behalf of an entity, then Licensee represents he or she has the authority to execute this agreement on behalf of such entity.

#### 8. COPYRIGHT

The Software is copyrighted under the laws of Germany and international treaty provisions. Notwithstanding the copyright, the Software contains trade secrets and confidential information of Independentsoft. You agree not to disclose or otherwise make available any part of the Software to any third party on any basis, other than as set forth in section 1.

#### 9. GENERAL

This Agreement shall be interpreted, construed, and enforced according to the laws of the Province of Baden-Wurttemberg, Germany. In the event of any action under this Agreement, the parties agree that courts located in Baden-Wurttemberg, Germany will have exclusive jurisdiction and that a suit may only be brought in courts located in Baden-Wurttemberg, Germany and Licensee submits itself for the jurisdiction and venue of the courts located in Baden-Wurttemberg, Germany.

This Agreement constitutes the entire agreement and understanding of the parties and may be modified only in writing signed by both parties. No officer, salesman or agent has any authority to obligate Independentsoft by any terms, stipulations or conditions not expressed in the Agreement.

If any portion of this Agreement is determined to be legally invalid or unenforceable, such portion will be severed from this Agreement and the remainder of the Agreement will continue to be fully enforceable and valid.

#### **BSD License:**

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING



NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

\*\*\*

**Trimble RealWorks® and Trimble RealWorks® Forensics**

The distributed components of Trimble RealWorks® and Trimble RealWorks® Forensics include the following open source code:

1. OpenCV, The Open Source Computer Vision Library  
Version 3.3.0  
Copyright © 2016, Itseez  
<https://opencv.org/>  
License: BSD License
2. Snappy  
Version 1.0.4  
Copyright © 2005 Google Inc.  
<https://github.com/google/snappy>  
License: Snappy License
3. ZLIB Data Compression Library  
Version 1.2.3  
Copyright ©1995-2004 Jean-Loup Gailly and Mark Adler  
<https://zlib.net/>  
License: GNU Lesser General Public License
4. CPPREST  
Version 2.9.1  
Copyright © 2019 Microsoft Corporation  
<https://github.com/microsoft/cpprestsdk>  
License: MIT License
5. GLEW  
Version 2.1.0  
Copyright © 2002-2007, Milan Ikits  
Copyright © 2002-2007, Marcelo E. Magallon  
Copyright © 2002, Lev Povalahev  
<http://glew.sourceforge.net/>  
License: BSD License and MIT License
6. Mesa 3-D graphics library  
Version 7  
Copyright © 2015 The Android Open Source Project  
<https://www.mesa3d.org/>  
License: Apache 2.0
7. IMGUI  
Version 1.7.3  
Copyright © 2014-2019 Omar Cornut  
<https://github.com/ocornut/imgui>  
License: MIT License
8. TENSORFLOW  
Version 1.13  
Copyright © 2019 The TensorFlow Authors  
<https://www.tensorflow.org/>  
License: Apache 2.0
9. Geogram  
Version 1.3.9  
Copyright © 2012-2014 Bruno Levy  
[http://alice.loria.fr/software/geogram/doc/html/geogram\\_license.html](http://alice.loria.fr/software/geogram/doc/html/geogram_license.html)  
License: BSD License
10. LASZIP  
Version 2.2.0  
Copyright© 2007-2015, Martin Isenburg  
<https://laszip.org/>

License: LGPL

11. DEVIL

Version 1.6.8

Copyright © Project Contributors 2019

<http://openil.sourceforge.net/>

License: LGPL

12. Avalondock

Version 2.0.0.0

Copyright © Xceed Software Inc. 2007-2019

<http://avalondock.codeplex.com/license>

License: Xceed License

13. FFMPEG

Copyright © 2019 Project Contributors

<https://www.ffmpeg.org/legal.html>

License: LGPL

14. HTML Template C++

Copyright © 2019 Project Contributors

<https://github.com/papito/html-template>

License: Apache 2.0

15. Nanoflann

Version 1.3.0

Copyright © 2008-2009 Marius Muja

Copyright © 2011 Jose L. Blanco

<https://github.com/jlblancoc/nanoflann>

License: BSD License

## LICENSES

1. BSD License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

\* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

\* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

\* Neither the names of the copyright holders nor the names of the contributors may be used to endorse or promote products derived from this software without specific prior written permission.

This software is provided by the copyright holders and contributors "as is" and any express or implied warranties, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose are disclaimed. In no event shall copyright holders or contributors be liable for any direct, indirect, incidental, special, exemplary, or consequential damages (including, but not limited to, procurement of substitute goods or services; loss of use, data, or profits; or business interruption) however caused and on any theory of liability, whether in contract, strict liability, or tort

(including negligence or otherwise) arising in any way out of the use of this software, even if advised of the possibility of such damage.

## 2. Snappy License

Copyright 2005 and onwards Google Inc.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

\* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

\* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

\* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

## 3. MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

## 4. Xceed License

date Licensee installs, downloads, copies or otherwise Uses, in whole or in part, the specific version of the Xceed software product (the "Software") that this agreement was included with.

Herein, "Use", "Uses" or "Used" means to access any of the files that are included with the Software, to develop an application that makes use of the Software, to consult any of the documentation included with the Software, or to otherwise benefit from using the Software, either directly, or indirectly through a software wrapper around the Software.

In this Agreement, the terms "develop", "developer", "software developer", "development" and "developing" include any facet of the software development process (such as researching, designing, testing or implementing/coding) that requires a person to have the Software installed on their computer.

The Software is licensed, not sold. Licensee is considered to be an "Authorized" Licensee for a specific version of the Software if Licensee has legitimately obtained a license key for that version from Xceed as a result of purchasing a subscription for the Software from Xceed or from an authorized reseller.

### 1. GRANT OF INSTALL LICENSE

Xceed grants Licensee royalty-free, non-exclusive license to install the Software on an unlimited number of computers at Licensee's premises and on portable computers operated solely by Licensee. If Licensee is Authorized, the granted installation license is perpetual.

## 2. GRANT OF DEVELOPMENT LICENSE

If Licensee is Authorized, Xceed grants Licensee a perpetual, royalty-free, non-exclusive license to Use the Software on a single computer at any given time for the sole purpose of developing any number of end user applications that operate in conjunction with the Software. If Licensee is evaluating the software as part of a "free trial", Xceed grants Licensee a 45-day, royalty-free, non-exclusive license to Use the Software for the purpose of developing end user applications that operate in conjunction with the Software.

The license rights granted under this Agreement do not apply to development or distribution of: (1) software development products or toolkits of any kind, including but not limited to any class libraries, components, controls, XML web services, cloud services, compilers, plug-ins, adapters, DLLs, APIs or SDKs destined to be used by software developers other than licensees that are Authorized; and (2) software to be licensed or distributed under an open source model, including, without limitation, models similar to Microsoft Public License, GNU's General Public License (GPL), Lesser GPL, the Artistic License (e.g., PERL), the Mozilla Public License, the Netscape Public License, the Sun Community or Industry Source License or the Apache Software license.

If Licensee is Authorized and has purchased a "team" or other multi-license subscription, the Software may be Used on more than one computer at Licensee's premises by the number of software developers associated with the team or multi-license subscription (e.g. a "Team 4" or "4-developer" subscription allows up to four software developers to Use the Software at Licensee's premises). At the time of the original acquisition of a license as well as after (at the time of renewing a subscription), Licensee must provide Xceed with the following information for at least one(1) Technical Contact person, one (1) "Administration" Contact person responsible for ordering and account management, and one (1) Contact person for payment/invoice processing. It is the responsibility of Licensee to keep this list of Contact persons up to date at all time -- with their respective, current information as follows: First and Last Name, Title, Department, Phone Number with extension when applicable, email address, complete physical address (office).

If Licensee is Authorized and has purchased a "site" subscription, the Software may be Used by any number of software developers on any number of computers in a single physical building at Licensee's premises. If Licensee is Authorized and has purchased an "enterprise" subscription, the Software may be Used by any number of software developers on any number of computers located at any of the Licensee's premises.

## 3. GRANT OF DUPLICATION AND DISTRIBUTION LICENSE

The Software includes certain runtime libraries and binary files intended for duplication and distribution by a Licensee that is Authorized. These runtime libraries and binary files are specifically identified in the "Redistributable Files" section of the documentation included with the Software (herein, "Redistributable Files"). If taking advantage of this Article, Licensee must have a valid, paid for subscription or be compliant with Article 7 to be Authorized.

If Licensee is Authorized, Xceed grants Licensee a perpetual, royalty-free, non-exclusive license to duplicate the Redistributable Files and to distribute them solely in conjunction with software products developed by Licensee. If Licensee's original subscription has been acquired after June 01, 2019, the maximum number of Redistributable Files to be distributed to users or end-users shall be limited to one hundred (100), unless otherwise agreed upon by both parties in writing. This restriction (i.e. a maximum of 100 users) does not apply to Licensees with a subscription acquired prior to June 01, 2019 that has been renewed in time (annually) after the original acquisition.

If Licensee is Authorized, Xceed grants Licensee a perpetual, royalty-free, non-exclusive license to duplicate the Redistributable Files and to distribute them solely in conjunction with software products developed by Licensee.

The foregoing license is subject to certain conditions, rules and restrictions, including the following:

If Licensee distributes the Redistributable Files, Licensee agrees to:

- (i) not supply an Xceed license key to end users, except if it is embedded in Licensee's product's object or intermediate code;
- (ii) not use Xceed's name, logo or trademarks to market a software product;
- (iii) include a copyright notice on Licensee's software product;
- (iv) indemnify, hold harmless, and defend Xceed from and against any claims or lawsuits, and reasonable attorney's fees, that arise or result from the use and distribution of Licensee's software product;
- (v) not permit further distribution of the Redistributable Files by end user(s) of Licensee's software product; and
- (vi) distribute only products/projects/applications that were created and completed under an active subscription.

Licensee agrees and acknowledges that, should any of these conditions not be respected, it will constitute a material breach of agreement and terminate the license immediately.

NOTE: Distribution and/or re-distribution rights are provided to Licensees with a valid, active (paid for) subscription. In the case of subscriptions not renewed for the current period of use, distribution and/or re-distribution rights will be automatically revoked and deemed illegal without any further action from Xceed.

#### 4. GRANT OF SOURCE CODE USE LICENSE

The source code to the Software ("Source Code") is provided to the Licensee by Xceed, in a separate installation package, provided that Licensee has legitimately obtained a "Blueprint Subscription" for the Software from Xceed or an authorized reseller (Licensee is then considered "Blueprint Authorized"). If some portions of the Software's source code are not provided, they are generally listed in the "Source Code Information" topic in the documentation included with the Software.

If Licensee is Blueprint Authorized, Xceed grants Licensee the non-exclusive license to view and modify the Source Code for the sole purposes of education, trouble-shooting, and customizing features. If Licensee modifies the Source Code, Licensee may compile the modified Source Code and use and distribute the resulting object code solely as a replacement for the corresponding Redistributable Files the Source Code normally compiles into.

The foregoing license is subject to the following conditions: (i) Xceed shall retain all rights, title and interest in and to all corrections, modifications and derivative works of the Source Code created by Licensee, including all copyrights subsisting therein, to the extent such corrections, modifications or derivative works contain copyrightable code or expression derived from the Source Code; (ii) Licensee may not distribute or disclose the Source Code, or any portions or modifications or derivative works thereof, to any third party, in source code form; (iii) Licensee acknowledges that the Source Code contains valuable and proprietary trade secrets of Xceed, and agrees to take reasonable measures to help insure its confidentiality; (iv) Under no circumstances may the Source Code be used, in whole or in part, as the basis for creating a product that provides the same, or substantially the same, functionality as any Xceed product; (v) If Licensee distributes a compiled version of the modified Source Code or portions thereof, Licensee must distribute it in accordance with the conditions listed in section 3 ("GRANT OF DUPLICATION AND DISTRIBUTION LICENSE") regarding the distribution of Redistributable Files; and (vi) Licensee will not request technical support or error corrections from Xceed on issues arising out of any modifications of the Source Code.

Licensee shall not be considered liable for any 3rd party malicious attempts to directly or indirectly acquire the Source Code by decompiling, disassembling or otherwise reverse engineering the Software.

#### 5. SAMPLE CODE LICENSE

In addition to the licenses granted above, Xceed grants Licensee the non-exclusive license to Use, copy and modify the source code version of those portions of the Software identified as "Samples" or "Sample

Code" or "Sample applications" ("Sample Code") for the sole purposes of designing, developing, and testing Licensee's software product(s). If Licensee is Authorized, Licensee may distribute any software products developed by Licensee that contain the Sample Code or modifications thereof.

The foregoing license is subject to the following condition: Licensee agrees to (i) not use Xceed's name, logo, or trademarks to market their software product(s); (ii) include a valid copyright notice on all copies of the Sample Code and any derivative works thereof; (iii) to indemnify and hold harmless Xceed from and against any claims or lawsuits, including attorneys' fees, that arise from or result from the use, copying, modification or distribution of the Sample Code and/or derivative works thereof, and (iv) not permit further distribution of the Sample Code and/or derivative works by third parties.

#### 6. CUSTOMIZATION CODE LICENSE

Certain portions of The Software may be identified as "Customization Code" and provided in source code form ("Customization Code"). Licensees that are not Authorized may not modify or redistribute

Customization Code. Licensees that are Authorized must treat Customization Code as "Source Code" as described in section 4 ("GRANT OF SOURCE CODE USE LICENSE") and the Customization Code is subject to the same terms and conditions listed therein, with the exception that the non-exclusive license in paragraph 2 of that section is granted to Licensee that is Authorized even if Licensee is not Blueprint Authorized.

#### 7. SUBSCRIPTION

A subscription is included in all licenses granted and begins at the time of the License activation. Subscriptions provide access to any new version or update or release of the component or components under the license for the period of the subscription. A subscription grants access to any new component added to a suite during the subscription period. A subscription provides unlimited expert priority support by the Xceed support team. Failure to maintain an active subscription will result in an interdiction for Licensee to create, modify and/or distribute existing or new products/projects/applications using Xceed software: more specifically, changing, updating or modifying in any manner the said products/projects/applications (in which Xceed components are used) becomes automatically prohibited after the expiration of a subscription if this subscription is not renewed in time.

If Licensee wishes to continue using Xceed components while satisfying the above-mentioned restrictions (i.e. no changes, updates or modifications in any manner to the said products/projects/applications in which Xceed components are used), Licensee must advise Xceed of its intention to do so at least thirty (30) days prior to the expiration of Licensee's then-current subscription(s). Failure to abide by this rule will put Licensee in default and automatically void all Licensee's rights on further use of Xceed software. Moreover, in such a case, Licensee agrees that Xceed shall be entitled to issue an invoice for a 1-year renewal subscription at then-prevailing rates for Licensee's subscription(s) about to expire or expired. Licensee understands that such invoice must be paid as per the usual terms of payment.

Some situations may give way to an exemption to the rule that applies in regard to the number of developers using programs/projects/applications in which our software is used. Licensee must inquire (Sales@Xceed.com) to get an exemption. Xceed will advise Licensee if an exemption is possible after receiving Licensee's request.

## 8. BACK-UP AND TRANSFER

Licensee may make copies of the Software solely for "back-up" purposes, as prescribed by Canadian, United States, and international copyright laws. Licensee must reproduce and include the copyright notice on the back-up copy. Licensee may transfer the Software to another party only if the other party agrees to the terms and conditions of the Agreement, and completes and returns registration information (name, address, etc.) to Xceed within 30 days of the transfer. Upon transferring the Software to another party, Licensee must terminate this Agreement by following the instructions in the "AGREEMENT TERMS" section below.

## 9. REVERSE-ENGINEERING

Licensee acknowledges that the Software, in source code form, remains a confidential trade secret of Xceed and/or its suppliers and therefore Licensee agrees that it shall not modify, decompile, disassemble or reverse engineer the Software or attempt to do so, except as otherwise permitted in this agreement. Licensee agrees to refrain from disclosing the Software and to take reasonable measures with its employees, sub-contractors and suppliers to ensure they do not disclose the Software to any other person, firm or entity except as expressly permitted herein.

## 10. RESTRICTIONS

Licensee may not use, copy, modify, translate, or transfer the Software, documentation, license key, or any of the files included with the Software except as expressly defined in this agreement. Licensee may not attempt to unlock or bypass any "copy-protection", licensing or authentication algorithm utilized by the Software. Licensee may not remove or modify any copyright notice, nor any "About" dialog or the method by which it may be invoked. Licensee may not rent or lease the Software. Violations will be prosecuted to the maximum extent possible under the law.

Xceed reserves the right to cancel, revoke or terminate any License or subscription if Licensee fails to respect the rules and obligations set forth in this Agreement, in particular if Licensee or any "user" of Xceed software does not comply with Article 7.

## 11. LIABILITY DISCLAIMER

The Software is provided as is, without any representation or warranty of any kind, either express or implied, including without limitation any representations or endorsements regarding the use of, the results of, or performance of the product, its appropriateness, accuracy, reliability, or correctness. The entire risk as to the use of this product is assumed by Licensee. Xceed does not assume liability for the use of the Software beyond its original purchase price. In no event will Xceed be liable for additional direct or indirect damages including any lost profits, lost savings, or other special, incidental or consequential damages arising from any defects, or the use or inability to use the Software, even if Xceed has been advised of the possibility of such damages.

The Licensee (or would-be Licensee) and its representatives commits to certify that they have taken advantage or have been offered the opportunity of a free 45-day Trial in order for them to test all essential functions and conditions required by the Licensee (or would-be Licensee) and its applications/objectives.

The Licensee (or would-be Licensee) and its representatives acknowledge that, before ordering an Xceed product, they have completed all the research, tests and other pre-requisites. They also confirm that they have read this Agreement and understand that no reimbursement of any kind is or will be available after ordering.

## 12. EXPORT LAW

Licensee acknowledges and agrees that the Software may be subject to export restrictions and controls. Licensee agrees and certifies that neither the Software nor any direct product thereof (e.g. any application software product developed by Licensee that uses the Software) is being or will be acquired, shipped, transferred, exported or re-exported, directly or indirectly, into any country prohibited by U.S. or Canadian export restrictions and controls. Licensee bears all responsibility for export law compliance and will indemnify Xceed against all claims based on Licensee's exporting the Software.

### 13. AUDIT RIGHTS

Licensee hereby grants Xceed the right to request an audit on Licensee's use of Xceed products whenever requested by Xceed, with a maximum of two requests per subscription term. Xceed shall give Licensee a two-week written notice to verify Licensee's compliance with the current Agreement. Licensee shall keep adequate records in order to demonstrate the correct use of Xceed software as per the rules and restrictions of this Agreement. Would Licensee not be able to demonstrate its compliance to this Agreement, or should Licensee refuse or fail to provide Xceed with appropriate records and evidence, Xceed shall have the right to terminate the current Agreement and any subscription upon a written notice. Licensee shall not be entitled to any reimbursement or any compensation of any type.

### 14. AGREEMENT TERMS

This Agreement is effective until terminated. This Agreement will terminate if Licensee fails to comply with any terms or conditions of this Agreement. Upon such termination, or to terminate this agreement intentionally, Licensee must delete the Software from all its systems and storage media, and recall and delete any Redistributable Files Licensee may have distributed.

### 15. PARTIES BOUND

If Licensee is executing this Agreement on behalf of an entity, then Licensee represents that he or she has the authority to execute this agreement on behalf of such entity.

### 16. COPYRIGHT

The Software is Copyright ©1994-2018 Xceed Software Inc., all rights reserved. The Software is protected by Canadian and United States copyright laws, international treaties and all other applicable national or international laws.

### 17. OTHER RIGHTS AND RESTRICTIONS

Except for the limited licenses granted herein, Xceed retains exclusive ownership of all proprietary rights (including all ownership rights, title and interest, and including moral rights in jurisdictions where applicable) in and to the Software. Licensee agrees not to represent that Xceed is affiliated with or approves of Licensee's software product(s) in any way.

### 18. GENERAL

This Agreement shall be interpreted, construed, and enforced according to the laws of the Province of Quebec, Canada. In the event of any action under this Agreement, the parties agree that federal and provincial courts located in Longueuil, Quebec will have exclusive jurisdiction and that a suit may only be brought in Longueuil, Quebec and Licensee submits itself for the jurisdiction and venue of the provincial and federal courts located in Longueuil, Quebec.

If any portion of this Agreement is determined to be legally invalid or unenforceable, such portion will be severed from this Agreement and the remainder of the Agreement will continue to be fully enforceable and valid.

YOU ACKNOWLEDGE THAT YOU HAVE READ THIS AGREEMENT, THAT YOU UNDERSTAND IT IN ITS ENTIRETY AND THAT, BY ACQUIRING AN XCEED LICENSE AND/OR INSTALLING, DOWNLOADING, RUNNING OR COPYING ANY XCEED SOFTWARE PRODUCT, YOU AGREE TO BE BOUND BY THIS AGREEMENT'S TERMS AND CONDITIONS. YOU ALSO UNDERSTAND THAT, UNLESS YOU HAVE A WRITTEN SEPARATE AGREEMENT WITH XCEED, THIS AGREEMENT CONSTITUTES THE ENTIRE AND EXCLUSIVE AGREEMENT AND UNDERSTANDING OF THE PARTIES. IT MAY BE MODIFIED AT ALL TIME BY XCEED WITHOUT PRIOR NOTICE AS LONG AS THE LATEST APPLICABLE VERSION IS MADE AVAILABLE ON XCEED'S WEB SITE. NO OFFICER, SALESMAN OR AGENT HAS ANY AUTHORITY TO OBLIGATE XCEED BY ANY TERMS, STIPULATIONS OR CONDITIONS NOT EXPRESSED IN THIS AGREEMENT.

### 5. GNU Lesser General Public License

This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".



A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated

straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library. You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful. (For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU

General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy. This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange. If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License. However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law. If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.) Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications. You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not

include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.

10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.

11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library. If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances. It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice. This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version

or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

#### NO WARRANTY

15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

#### 6. Apache 2.0 License

##### 1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the

purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR

A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

\*\*\*

#### **Trimble TerraFlex™**

1. See third-party attributions at <https://community.trimble.com/viewdocument/trimble-terraflex-third-party-terms?CommunityKey=2724bc18-0f6e-4f63-a41c-4a5fa6264382&tab=librarydocuments> or a successor site.

\*\*\*

#### **Trimble Perspective**

1. See third-party attributions at <http://trl.trimble.com/docushare/dsweb/Get/Document-933611/Trimble%20Perspective%20Third%20Party%20Terms%20and%20Attributions.pdf> or a successor site.

\*\*\*

#### **Trimble SiteVision™**

The distributed components of Trimble SiteVision™ include the following open source code:

##### **Newtonsoft.Json**

v 12

Copyright (c) 2008 James Newton-King

<https://www.newtonsoft.com/json>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions: The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

##### **Visual Studios App Center**

##### **SDK for Crash Data and Analytics**

v2

Copyright © 2019 Microsoft Corporation

<https://github.com/microsoft/appcenter-sdk-unity/blob/develop/LICENSE>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions: The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT

SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

### **SimpleJSON**

Copyright © 2012-2017 Markus Göbel (Bunny83)

<https://github.com/Bunny83/SimpleJSON>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions: The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

### **Unity ARCore SDK**

Copyright © 2017 Google, Inc.

<https://github.com/google-ar/arcore-unity-sdk>

Apache 2.0 License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <https://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

### **DoTween**

v2

Copyright © 2014 Daniele Giardini-Demigiant

<https://assetstore.unity.com/packages/tools/animation/dotween-hotween-v2-27676>

You are permitted to use the Standard Version and create and use Modified Versions for any purpose without restriction, provided that you do not Distribute the Modified Version.

You may Distribute verbatim copies of the Source form of the Standard Version of this Package in any medium without restriction, either gratis or for a Distributor Fee, provided that you duplicate all of the original copyright notices and associated disclaimers and also include the original readme.txt file. At your discretion, such verbatim copies may or may not include a Compiled form of the Package.

Any use, modification, and distribution of the Standard or Modified Versions is governed by this Artistic License. By using, modifying or distributing the Package, you accept this license. Do not use, modify, or distribute the Package, if you do not accept this license.

This license does not grant you the right to use any trademark, service mark, tradename, or logo of the Copyright Holder.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

### **RestSharp**

v106.11.7.0

Copyright © 2009-2020 John Sheehan, Andrew Young, Alexey Zimarev and RestSharp community

<https://restsharp.dev/>

Apache 2.0 License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at <https://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing,

software distributed under the License is distributed on an “AS IS” BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

### **ZXing**

v0.16.6

Copyright © Project Contributors

<https://github.com/micjahn/ZXing.Net>

Apache 2.0 License

Licensed under the Apache License, Version 2.0 (the “License”); you may not use this file except in compliance with the License. You may obtain a copy of the License at <https://www.apache.org/licenses/LICENSE-2.0> Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an “AS IS” BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

\*\*\*

### **Trimble SiteVision™ Manager**

The distributed components of Trimble SiteVision™ Manager include the following open source code:

#### 1. MahApps.metro

Version 1.6.5

<https://github.com/MahApps/MahApps.Metro>

Copyright © 2019 MahApps

License: MIT License

#### 2. MaterialDesignInXaml

<https://github.com/MaterialDesignInXAML/MaterialDesignInXamlToolkit>

Copyright © 2019 James Willcock, Mulholland Software and Contributors

License: MIT License

### **MIT License**

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the “Software” ), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED “AS IS” WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

\*\*\*

### **Trimble Clarity**

1. See third-party attributions at <https://clarity.trimble.com/TrimbleClarityThirdPartyTerms.pdf>.

\*\*\*

### **Inpho®**

1. The distributed components of Inpho®, including open source code, are located in the Product’s “About” section.



\*\*\*

## Trimble Forensics Reveal

1. The distributed components of Trimble Forensics Reveal include the following open source code:

- [Castle.Windsor](#)

Version: 5.0.0

Project: <http://www.castleproject.org/projects/windsor> Copyright:

© 2019 Project Contributors

License: Apache 2.0

- [Newtonsoft.Json](#)

Version: 12.0.2

Project: <https://www.newtonsoft.com/json>

Copyright: © 2008 James Newton-King License: MIT

License

- [Microsoft FNA Framework](#)

Version: 4.0

Project: <https://fna-xna.github.io/>

Copyright: © 2009-2020 Ethan Lee and the MonoGame Team License:

Microsoft Public License

- [MathNet.Numerics](#)

Version: 4.9.1

Project: <https://numerics.mathdotnet.com/>

Copyright: ©2002-2020 Math.NET

License: MIT License

- [OpenNETCF.Desktop.Communication](#)

Version: 1.0.1355

Project: <https://archive.codeplex.com/?p=rapi>

Copyright: ©2006-2018 Microsoft

License: Microsoft Public License

- [Crc32C.NET](#)

Version: 1.0.5

Project: <https://www.nuget.org/packages/Crc32C.NET/> Copyright:

©2014 Robert Važan

License: BSD 3 Clause

- [BitMiracle.LibTiff.NET](#)

Version: 2.4.633

Project: <https://bitmiracle.com/libtiff/>

Copyright: ©2008 - 2019 Bit Miracle License:

BSD 3-Clause

- [Google.GData.Client](#)

Version: 2.2.0

Project: <https://www.nuget.org/packages/Google.GData.Client/>

Copyright: © 2020 Google Inc.

License: Apache 2.0

- [Magick.NET-Q8-x64](#)

Version: 7.16.1

Project: <https://github.com/dlemstra/Magick.NET>

Copyright: © 2020 Project Contributors License:

Apache 2.0

- [ffMpeg](#)

Version: N/A

Project: <https://www.ffmpeg.org/>

Copyright: © 2020 Project Contributors

License: GNU Lesser General Public License Version 2.1

- [Polybool.NET](#)

Version: 1.4.0 Project: <https://www.nuget.org/packages/Polybool.Net/>

Copyright: © 2020 Ion Dormenco

License: MIT License

- [Triangle.NET](#)

Version: 1.0.0

Project: <https://github.com/Geri-Borbos/Triangle.NET>

Copyright: © 2020 Project Contributors License:

MIT License

- [CefSharp.WinForms](#)

Version 88.2.90

Copyright © 2021 The CefShop Authors

Project URL: <https://www.nuget.org/packages/CefSharp.WinForms/>

License: Libtiff

- **Google.Apis.YouTube.v3**

Version 1.50.0.22.38

Project URL: <https://www.nuget.org/packages/Google.Apis.YouTube.v3/>

Copyright ©2021 Google LLC

License: Apache 2.0

- **OpenCV, The Open Source Computer Vision Library**

Version 3.3.0

Copyright © 2016, Itseez

<https://opencv.org/>

License: BSD 3-Clause License

- **Snappy**

Version 1.0.4

Copyright © 2005 Google Inc.

<https://github.com/google/snappy> License:

BSD 3-Clause

- **ZLIB Data Compression Library**

Version 1.2.3

Copyright © 1995-2004 Jean-Loup Gailly and Mark Adler

<https://zlib.net/>

License: Lesser General Public License

- **CPPREST**

Version 2.9.1

Copyright © 2019 Microsoft Corporation

<https://github.com/microsoft/cpprestsdk> License:

MIT License

- **GLEW**

Version 2.1.0

Copyright © 2002-2007, Milan Ikits Copyright (c) 2002-2007, Marcelo E. Magallon Copyright © 2002, Lev  
Povalahev  
<http://glew.sourceforge.net/>  
License: BSD 3- Clause License and MIT License

- **Mesa 3-D Graphics Library**

Version 7  
Copyright © 2015 The Android Open Source Project  
<https://www.mesa3d.org/>  
License: Apache 2.0

- **Geogram**

Version 1.3.9  
Copyright © 2012-2014 Bruno Levy  
[http://alice.loria.fr/software/geogram/doc/html/geogram\\_license.html](http://alice.loria.fr/software/geogram/doc/html/geogram_license.html) License: BSD 3- Clause  
License

- **LASZIP**

Version 2.2.0  
Copyright © 2007-2015, Martin Isenburg  
<https://laszip.org/>  
License: LGPL

- **DEVIL**

Version 1.6.8  
Copyright © Project Contributors 2019  
<http://openil.sourceforge.net/> License: LGPL

- **Nanoflann**

Version 1.3.0  
Copyright © 2008-2009 Marius Muja Copyright © 2011 Jose L. Blanco <https://github.com/jlblancoc/nanoflann>

License: BSD 2- Clause License

## LICENSES

### [Apache License](#)

#### TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

##### 1. Definitions.

"**License**" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"**Licensor**" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"**Legal Entity**" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "**control**" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"**You**" (or "**Your**") shall mean an individual or Legal Entity exercising permissions granted by this License.

"**Source**" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"**Object**" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"**Work**" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"**Derivative Works**" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"**Contribution**" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "**submitted**" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "**Not a Contribution**."

"**Contributor**" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

**2. Grant of Copyright License.** Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

**3. Grant of Patent License.** Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

**4. Redistribution.** You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

1. You must give any other recipients of the Work or Derivative Works a copy of this License; and
2. You must cause any modified files to carry prominent notices stating that You changed the files; and
3. You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
4. If the Work includes a "**NOTICE**" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

**5. Submission of Contributions.** Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

**6. Trademarks.** This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.

**7. Disclaimer of Warranty.** Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.

**8. Limitation of Liability.** In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.

**9. Accepting Warranty or Additional Liability.** While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

#### [MIT License](#)

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF

CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

## [Microsoft Public License](#)

This license governs use of the accompanying software. If you use the software, you accept this license. If you do not accept the license, do not use the software.

### 1. Definitions

The terms "reproduce," "reproduction," "derivative works," and "distribution" have the same meaning here as under U.S. copyright law.

A "contribution" is the original software, or any additions or changes to the software.

A "contributor" is any person that distributes its contribution under this license.

"Licensed patents" are a contributor's patent claims that read directly on its contribution.

### 2. Grant of Rights

(A) Copyright Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free copyright license to reproduce its contribution, prepare derivative works of its contribution, and distribute its contribution or any derivative works that you create.

(B) Patent Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free license under its licensed patents to make, have made, use, sell, offer for sale, import, and/or otherwise dispose of its contribution in the software or derivative works of the contribution in the software.

### 3. Conditions and Limitations

- (A) No Trademark License- This license does not grant you rights to use any contributors' name, logo, or trademarks.
- (B) If you bring a patent claim against any contributor over patents that you claim are infringed by the software, your patent license from such contributor to the software ends automatically.
- (C) If you distribute any portion of the software, you must retain all copyright, patent, trademark, and attribution notices that are present in the software.
- (D) If you distribute any portion of the software in source code form, you may do so only under this license by including a complete copy of this license with your distribution. If you distribute any portion of the software in compiled or object code form, you may only do so under a license that complies with this license.
- (E) The software is licensed "as-is." You bear the risk of using it. The contributors give no express warranties, guarantees or conditions. You may have additional consumer rights under your local laws which this license cannot change. To the extent permitted under your local laws, the contributors exclude the implied warranties of merchantability, fitness for a particular purpose and non-infringement.

#### [BSD 3 Clause](#)

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR



TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

### [GNU Lesser General Public License Version 2.1](#)

1. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

2. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

3. You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

4. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- a) The modified work must itself be a software library.
- b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
- c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must

make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library. In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

5. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

6. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

7. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

8. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2)

will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

9. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

- a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
- b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

10. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

11. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.

12. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.

13. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent

issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

14. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

15. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

16. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

#### NO WARRANTY

17. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

18. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL BIT MIRACLE BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

**BSD 2-Clause**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE

COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

\*\*\*

### **Trimble Forensics Capture**

The following third-party terms are applicable to Trimble Forensics Capture:

#### 1. sqlite-net

Version 1.4.118

<https://github.com/praeclarum/sqlite-net/blob/master/src/SQLite.cs>

Copyright (c) 2009-2016 Krueger Systems, Inc.

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

#### 2. C-Sharp-Promise

Version 2.0.0

<https://github.com/Real-Serious-Games/C-Sharp-Promise>

The MIT License (MIT)

Copyright (c) 2014 Real Serious Games

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE

SOFTWARE.

### 3. AsyncEx

Version 4.0.1

<https://github.com/StephenCleary/AsyncEx>

The MIT License (MIT)

Copyright (c) 2014 StephenCleary

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

### 4. MvvmCross

Version 6.0.1

<https://github.com/MvvmCross/MvvmCross>

Microsoft Public License (MS-PL)

This license governs use of the accompanying software. If you use the software, you accept this license. If you do not accept the license, do not use the software.

#### 1. Definitions

The terms "reproduce," "reproduction," "derivative works," and "distribution" have the same meaning here as under U.S. copyright law.

A "contribution" is the original software, or any additions or changes to the software.

A "contributor" is any person that distributes its contribution under this license.

"Licensed patents" are a contributor's patent claims that read directly on its contribution.

#### 2. Grant of Rights

(A) Copyright Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free copyright license to reproduce its contribution, prepare derivative works of its contribution, and distribute its contribution or any derivative works that you create.

(B) Patent Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor



grants you a non-exclusive, worldwide, royalty-free license under its licensed patents to make, have made, use, sell, offer for sale, import, and/or otherwise dispose of its contribution in the software or derivative works of the contribution in the software.

### 3. Conditions and Limitations

(A) No Trademark License- This license does not grant you rights to use any contributors' name, logo, or trademarks.

(B) If you bring a patent claim against any contributor over patents that you claim are infringed by the software, your patent license from such contributor to the software ends automatically.

(C) If you distribute any portion of the software, you must retain all copyright, patent, trademark, and attribution notices that are present in the software.

(D) If you distribute any portion of the software in source code form, you may do so only under this license by including a complete copy of this license with your distribution. If you distribute any portion of the software in compiled or object code form, you may only do so under a license that complies with this license.

(E) The software is licensed "as-is." You bear the risk of using it. The contributors give no express warranties, guarantees or conditions. You may have additional consumer rights under your local laws which this license cannot change. To the extent permitted under your local laws, the contributors exclude the implied warranties of merchantability, fitness for a particular purpose and non-infringement.

### 5. Newtonsoft

Version 11.0.2

<https://www.newtonsoft.com/json>

The MIT License (MIT)

Copyright (c) 2007 James Newton-King

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

### 6. Xamarin

Version 3.1.0.697729

<http://xamarin.com/forms>

Xamarin SDK

The MIT License (MIT)

Copyright (c) .NET Foundation Contributors

All rights reserved.

Permission is hereby granted, free of charge, to any person obtaining a copy

of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

#### 7. BitMiracle

Version 1.4.280

<http://bitmiracle.com/libjpeg/>

LibJpeg.Net

Copyright (c) 2008-2016, Bit Miracle

<http://www.bitmiracle.com>

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

Neither the name of the Bit Miracle nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL BIT MIRACLE BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

#### 8. HtmlAgilityPack

Version 1.8.2

<http://html-agility-pack.net/>

The MIT License (MIT)

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights

to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

## 9. NUnit

Version 2.1.1

<http://nunit.org/>

Copyright © 2002-2004 James W. Newkirk, Michael C. Two, Alexei A. Vorontsov, Charlie Poole

Copyright © 2000-2004 Philip A. Craig

This software is provided 'as-is', without any express or implied warranty. In no event will the authors be held liable for any damages arising from the use of this software.

Permission is granted to anyone to use this software for any purpose, including commercial applications, and to alter it and redistribute it freely, subject to the following restrictions:

1. The origin of this software must not be misrepresented; you must not claim that you wrote the original software. If you use this software in a product, an acknowledgment (see the following) in the product documentation is required.

Portions Copyright © 2002 James W. Newkirk, Michael C. Two, Alexei A. Vorontsov or Copyright © 2000-2002 Philip A. Craig

2. Altered source versions must be plainly marked as such, and must not be misrepresented as being the original software.

3. This notice may not be removed or altered from any source distribution.

## 10. WinRTXamlToolkit

Version 2.3.0

<https://github.com/xyzzz/WinRTXamlToolkit>

The MIT License (MIT) Copyright (c) 2012 Filip Skakun

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

11. WinRT

Version 1.21.0

<http://go.microsoft.com/fwlink/?LinkID=519078>

## **MICROSOFT SOFTWARE LICENSE TERMS**

### **MICROSOFT WIN2D**

These license terms are an agreement between Microsoft Corporation (or based on where you live, one of its affiliates) and you. Please read them. They apply to the software named above, which includes the media on which you received it, if any. The terms also apply to any Microsoft

- updates,
- supplements,
- Internet-based services, and
- support services

for this software, unless other terms accompany those items. If so, those terms apply.

**By using the software, you accept these terms. If you do not accept them, do not use the software.**

**If you comply with these license terms, you have the perpetual rights below.**

1. **INSTALLATION AND USE RIGHTS.** One user may install and use any number of copies of the software on your devices to design, develop and test your programs.

2. **ADDITIONAL LICENSING REQUIREMENTS AND/OR USE RIGHTS.**

**a. Distributable Code.** The software is comprised of Distributable Code. "Distributable Code" is code that you are permitted to distribute in programs you develop if you comply with the terms below.

#### **i. Right to Use and Distribute.**

- You may copy and distribute the object code form of the software.
- Third Party Distribution. You may permit distributors of your programs to copy and distribute the Distributable Code as part of those programs.

#### **ii. Distribution Requirements. For any Distributable Code you distribute, you must**

- add significant primary functionality to it in your programs;
- require distributors and external end users to agree to terms that protect it at least as much as this agreement;
- display your valid copyright notice on your programs; and
- indemnify, defend, and hold harmless Microsoft from any claims, including attorneys' fees, related to the distribution or use of your programs.

#### **iii. Distribution Restrictions. You may not**

- alter any copyright, trademark or patent notice in the Distributable Code;
- use Microsoft's trademarks in your programs' names or in a way that suggests your programs come from or are endorsed by Microsoft;
- distribute Distributable Code to run on a platform other than a Windows platform;
- include Distributable Code in malicious, deceptive or unlawful programs; or

- modify or distribute the source code of any Distributable Code so that any part of it becomes subject to an Excluded License. An Excluded License is one that requires, as a condition of use, modification or distribution, that

- the code be disclosed or distributed in source code form; or
- others have the right to modify it.

3. SCOPE OF LICENSE. The software is licensed, not sold. This agreement only gives you some rights to use the software. Microsoft reserves all other rights. Unless applicable law gives you more rights despite this limitation, you may use the software only as expressly permitted in this agreement. In doing so, you must comply with any technical limitations in the software that only allow you to use it in certain ways. You may not

- work around any technical limitations in the software;
- reverse engineer, decompile or disassemble the software, except and only to the extent that applicable law expressly permits, despite this limitation;
- publish the software for others to copy;
- rent, lease or lend the software;
- transfer the software or this agreement to any third party; or
- use the software for commercial software hosting services.

4. BACKUP COPY. You may make one backup copy of the software. You may use it only to reinstall the software.

5. DOCUMENTATION. Any person that has valid access to your computer or internal network may copy and use the documentation for your internal, reference purposes.

6. EXPORT RESTRICTIONS. The software is subject to United States export laws and regulations. You must comply with all domestic and international export laws and regulations that apply to the software. These laws include restrictions on destinations, end users and end use. For additional information, see [www.microsoft.com/exporting](http://www.microsoft.com/exporting).

7. SUPPORT SERVICES. Because this software is “as is,” we may not provide support services for it.

8. ENTIRE AGREEMENT. This agreement, and the terms for supplements, updates, Internet-based services and support services that you use, are the entire agreement for the software and support services.

9. APPLICABLE LAW.

**a. United States.** If you acquired the software in the United States, Washington state law governs the interpretation of this agreement and applies to claims for breach of it, regardless of conflict of laws principles. The laws of the state where you live govern all other claims, including claims under state consumer protection laws, unfair competition laws, and in tort.

**b. Outside the United States.** If you acquired the software in any other country, the laws of that country apply.

10. LEGAL EFFECT. This agreement describes certain legal rights. You may have other rights under the laws of your country. You may also have rights with respect to the party from whom you acquired the software. This agreement does not change your rights under the laws of your country if the laws of your country do not permit it to do so.

11. DISCLAIMER OF WARRANTY. The software is licensed “as-is.” You bear the risk of using it. Microsoft gives no express warranties, guarantees or conditions. You may have additional consumer rights or statutory guarantees under your local laws which this agreement cannot change. To the extent permitted under your local laws, Microsoft excludes the implied warranties of merchantability, fitness for a particular purpose and non-infringement.

**FOR AUSTRALIA – You have statutory guarantees under the Australian Consumer Law and nothing in these terms is intended to affect those rights.**

12. LIMITATION ON AND EXCLUSION OF REMEDIES AND DAMAGES. You can recover from Microsoft and its suppliers only direct damages up to U.S. \$5.00. You cannot recover any other damages, including consequential, lost profits, special, indirect or incidental damages.

This limitation applies to

- anything related to the software, services, content (including code) on third party Internet sites, or third party programs; and
- claims for breach of contract, breach of warranty, guarantee or condition, strict liability, negligence, or other tort to the extent permitted by applicable law.

It also applies even if Microsoft knew or should have known about the possibility of the damages. The above limitation or exclusion may not apply to you because your country may not allow the exclusion or limitation of incidental, consequential or other damages.

**Please note: As this software is distributed in Quebec, Canada, some of the clauses in this agreement are provided below in French.**

**Remarque : Ce logiciel étant distribué au Québec, Canada, certaines des clauses dans ce contrat sont fournies ci-dessous en français.**

**EXCLUSIONS DE GARANTIE. Le logiciel est concédé sous licence « en l'état ». Vous assumez tous les risques liés à son utilisation. Microsoft n'accorde aucune garantie ou condition expresse. Vous pouvez bénéficier de droits des consommateurs supplémentaires ou de garanties statutaires dans le cadre du droit local, que ce contrat ne peut modifier. Lorsque cela est autorisé par le droit local, Microsoft exclut les garanties implicites de qualité, d'adéquation à un usage particulier et d'absence de contrefaçon.**

LIMITATION ET EXCLUSION DE RECOURS ET DE DOMMAGES. Vous pouvez obtenir de Microsoft et de ses fournisseurs une indemnité aucune indemnisation pour les autres dommages, y compris les dommages spéciaux, indirects ou accessoires et perte de bénéfices en cas de dommages directs limitée uniquement à hauteur de 5,00 \$ US. Vous ne pouvez prétendre à des pertes de bénéfices.

Cette limitation concerne :

- toute affaire liée au logiciel, aux services ou au contenu (y compris le code) figurant sur des sites Internet tiers ou dans des programmes tiers et
- les réclamations au titre de violation de contrat ou de garantie, ou au titre de responsabilité stricte, de négligence ou d'une autre faute dans la limite autorisée par la loi en vigueur.

Elle s'applique également même si Microsoft connaissait l'éventualité d'un tel dommage. La limitation ou exclusion ci-dessus peut également ne pas vous être applicable, car votre pays n'autorise pas l'exclusion ou la limitation de responsabilité pour les dommages indirects, accessoires ou de quelque nature que ce soit.

**EFFET JURIDIQUE.** Le présent contrat décrit certains droits juridiques. Vous pourriez avoir d'autres droits prévus par les lois de votre pays. Vous pourriez également avoir des droits à l'égard de la partie de qui vous avez acquis le logiciel. Le présent contrat ne modifie pas les droits que vous confèrent les lois de votre ou pays si celles-ci ne le permettent pas.

## 12. Google.Protobuf

Version 3.5.1

<https://github.com/google/protobuf>

This license applies to all parts of Protocol Buffers except the following:

- Atomicops support for generic gcc, located in `src/google/protobuf/stubs/atomicops_internals_generic_gcc.h`. This file is copyrighted by Red Hat Inc.

- Atomicops support for AIX/POWER, located in `src/google/protobuf/stubs/atomicops_internals_power.h`. This file is copyrighted by Bloomberg Finance LP.

Copyright 2014, Google Inc. All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

\* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

\* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

\* Neither the name of Google Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT

LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Code generated by the Protocol Buffer compiler is owned by the owner of the input file used when generating it. This code is not standalone and requires a support library to be linked with it. This support library is itself covered by the above license.

### 13. Sound Effects

Some sound effects by Sound Bible (<http://soundbible.com/>) licensed under Creative Commons Attribution 3.0

Some sound effects by Eric Matyas (<https://soundimage.org/>)

\*\*\*

### **Trimble Forensics ShowCase**

The following third party terms are applicable to Trimble Forensics Showcase:

1. Chat UI & Speech Bubbles System  
Version 1.1  
Copyright © 2015 uas.duthersoft.com  
<http://uas.duthersoft.com/chatui.html>  
[Unity Asset Store License](#)

#### **1. Parties to the Agreement/The Subject Matter of the Agreement**

##### **1.1**

This Unity Asset Store End User License Agreement ("EULA") is a non-exclusive, legally binding end user license agreement between any individual or a single entity ("END-USER") that acquires a license to an Asset from the Unity Asset Store and either (a) Unity Technologies ApS (company no. 30 71 99 13), Lovstraede 5, DK-1152 Copenhagen K, Denmark ("Licensor" or "Unity"); or, as the case may be (b) any third party ("Provider") that distributes its Assets from the Unity Asset Store. Consequently, this EULA shall apply regardless of whether a purchased Asset is produced

by Unity or by a Provider ("Licensor"). This EULA is therefore a non-exclusive, legally binding end user license agreement as the case may be between either (i) Unity and END-USER (in which case the term "Licensor" shall refer to Unity), or

(ii) Provider and END-USER (in which case the term "Licensor" shall refer to Provider).

## **1.2**

By installing, copying, accessing, downloading or otherwise using the Assets, END-USER agrees to be bound the provisions of this EULA. All definitions of the Terms shall also apply in this EULA unless the context clearly provides for a different understanding.

## **1.3**

The subject matter of this EULA is the licensing to END-USER of any Assets from Licensor via the Unity Asset Store.

The Assets are licensed, not sold.

## **1.4**

END USER hereby acknowledges that in the event it acquires a license to an ASSET which in the Unity Asset Store is marked as an Asset which is distributed by Provider (as opposed to Unity), then Provider shall be considered as Licensor of such Asset and, consequently, only Provider (as opposed to Unity) shall be responsible for any liability whatsoever under, any EULA or any breach by Provider, including (without limitation) liability for infringement of any intellectual property rights, irrespective of the fact that payment takes place to Unity.

## **2. END-USER's Rights and Obligations**

### **2.1**

END-USER may use the licensed Assets only for their intended purpose.

**2.2 Non-Restricted Assets.** The following concerns only Assets that are not Restricted Assets: Licensor grants to the END-USER a non-exclusive, worldwide, and perpetual license to the Asset to integrate it only as incorporated and embedded components of electronic games and digital media and distribute such electronic game and digital media; reproduction and display in distributed physical advertising materials is permitted solely for marketing purposes in respect of such electronic games or digital media. Except for game services software development kits ("Services SDKs"), END-USERS may modify Assets. END-USER may otherwise not reproduce, publicly display, publicly perform, transmit, distribute, sublicense, rent, lease or lend the Assets. It is emphasized that the END-USERS shall not be entitled to distribute or transfer in any way (including, without, limitation by way of sublicense) the Assets in any other way than as integrated components of electronic games and digital media or in supporting physical marketing materials. Without limitation of the foregoing it is emphasized that END-USER shall not be entitled to share the costs related to purchasing an Asset and then let any third party that has contributed to such purchase use such Asset (forum pooling).

**2.2.1 Restricted Assets.** The following concerns only Restricted Assets: Restricted Assets have license terms different from other Assets. Those license terms are found in the materials accompanying Restricted Assets ("Restricted Asset Terms"). For clarity, to the extent Restricted Asset Terms are different from this EULA, the Restricted Asset Terms will control; otherwise, this EULA will continue to apply. No other use is licensed or permitted and END-USER may otherwise not use, reproduce, publicly display, publicly perform, transmit, distribute, sublicense, rent, lease or lend Restricted Assets. Without limitation of the foregoing it is emphasized that END-USER shall not be entitled to share the costs related to purchasing a Restricted Asset and then let any third party that has contributed to such purchase



use such Restricted Asset (forum pooling).

**2.3** EXCEPT FOR EDITOR EXTENSION OR APPLICATION ASSETS, END-USER is granted a license to install and use Assets on an unlimited number of computers provided that these computers are either all (a) physically located at a single physical location ("Site") belonging to END-USER, or (b) laptops belonging to END-USER which have been made available by END-USER to its employees that are employed at the same Site provided all such computers have appropriately licensed Unity software installed. Consequently, any Asset may only be used at particular Site or on computers assigned to END-USER's employees employed at the same Site and may only be moved to another Site subject to prior written approval from Licensor. THIS SECTION 2.3.1 DOES NOT APPLY TO ASSETS THAT IN THE UNITY ASSET STORE ARE CATEGORIZED UNDER THE HEADING "EDITOR EXTENSIONS" OR "APPLICATIONS". Editor Extensions; Applications: END-USER is granted a single seat license to install and use any Asset categorized in the Asset Store as "Editor Extensions" or "Application" only on a maximum of 2 computers. For the avoidance of doubt, Editor Extension and Application Assets are licensed on a per seat basis may not be shared or used concurrently on more than 2 different computers. As an exception, build farm servers and virtual machine instances used only for running, testing, or building projects with Editor Extension or Application Assets do not require separate seat license(s) or constitute use on more than 2 different computers.

**2.4** An END-USER may use an Asset under SECTIONS 2.2 and 2.3, and may have a third party, including any "work-for-hire" contractor or "freelancer" ("Contractor"), work on that Asset on its behalf. However, any Contractor working on a project for an END-USER must have license(s) of its own to the Asset. Conversely, to use an Asset under SECTIONS 2.2 and 2.3, a person must have its own license to the Asset, regardless of whether a Contractor working on a project for that person had its own license to that Asset. For example, a person who is a Contractor must have a seat license for an Editor Extension Asset, and the persons who is hirer of the Contractor must have a seat license for that Editor Extension Asset.

**2.5** Game Services SDKs: If END-USER downloads and integrates Services SDKs, END-USER may be required to accept a Licensor end user agreement and/or additional Licensor terms and conditions to use such services.

**2.6** END-USER shall pay for the license to the Assets in accordance with the payment process provided in the Asset Store. END USER shall provide customary billing and tax information such as name, billing address, credit card information and VAT number (for EU residents). END USER agrees to pay for all purchases hereby authorizes the collection of such amounts including applicable taxes by charging the credit card provided, either directly by Unity or indirectly, via a third party online payment processor. VAT numbers cannot be added or changed after the purchase is completed. If you are directed to a third party payment processor, you may be subject to terms and conditions governing use of that third party's service and that third party's Privacy Policy. Please review such third party's terms and conditions and privacy policy before using the services.

**2.7** Some components of Assets (whether developed by Unity or third parties) may also be governed by applicable open source software licenses. In the event of a conflict between the applicable EULA and any such open source licenses, the open source software licenses shall prevail with respect to those components.

**2.8** You agree that no modification or use of those Assets shall (a) infringe, misappropriate, or violate a third party's patent, copyright, trademark, trade secret, moral rights, or other intellectual property rights, or rights of publicity or privacy; (b) violate, or encourage any conduct that would violate, any applicable law or regulation or would give rise to liability of any kind; (c) be fraudulent, false, misleading, or deceptive; (d) be defamatory, obscene, pornographic, vulgar, or offensive; (e) promote discrimination, bigotry, racism, hatred, harassment, or harm against any individual or group; (f) promote violence or actions that are threatening to any other person; or (g) promote illegal or harmful activities or substances.

## **2.9**

**2.9.1** All sales are final and there shall be no refunds except as expressly provided in this EULA or as required by law.

**2.9.2** On acceptance of END-USER orders for licenses to Assets, content will be immediately available for download. END-USERS expressly consent to the making available of that content immediately upon acceptance of orders. If END-USER is a resident of the European Union and purchases any license to any Asset, the right to withdraw from such purchase within 14 days of the date of purchase ("Cooling Off Period") may be available; however, this right of withdrawal will not apply where performance begins before the end of the Cooling Off Period. Therefore, END-USERS expressly agree and understand that if END-USER orders any license to any Asset, END-USER's right of withdrawal is forfeited upon acceptance as performance begins immediately on acceptance.

**2.9.3** You may request a refund from a Provider in the following circumstances:

(a) within 2 weeks of purchase of a license to an Asset where,

(i) the Asset was not as advertised (including any demo made available);

(ii) the Asset is not compatible with the most recent official release of Unity and no information was provided at the Unity Asset Store to indicate that Asset is so incompatible; or

(iii) the Asset includes unauthorized intellectual property.

(b) the Asset is removed from the Unity Asset Store within 4 weeks of purchase of a license to an Asset and,

(i) the Provider caused the removal; or

(ii) Unity removed the Asset because it is or is alleged to be defective, malicious, infringes intellectual property rights of another person, defames, violates a third party's right of publicity or privacy, or does not comply with applicable law.

## **2.10**

In this EULA, "Restricted Asset" means any Asset licensed hereunder that is designated (on prior written approval from Unity) as a "Restricted Asset" in any materials accompanying the Asset. **Licensor's Rights and Obligations**

Licensor shall render support services to END-USER only in the event a special agreement to this effect has been entered into.

## **3. Termination**

### **4.1**

Without prejudice to any other rights, Licensor may terminate this EULA if END-USER fails to comply with the terms and conditions of this EULA and the Terms.

### **4.2**

END-USER may terminate END-USER's license at any time.

### **4.3**

In the event that Unity at its discretion or as a result of a decision made by any competent court or authority makes a refund to END-USER of the fees paid for any Asset, then this EULA shall terminate for such Asset.

### **4.4**

In the event of termination of this EULA, all license rights granted herein terminate and END-USER shall immediately

destroy any and all copies of the Assets contained on any type of media under the control of END-USER and confirm such destruction in writing to LICENSOR.

## **5. Duplication**

### **Rights/Back Up Copy 5.1**

END-USER may not make copies of the Assets, except incidental transient or temporary copies or otherwise to the extent that such activity is expressly permitted under mandatory statutory applicable law. In addition, Licensor acknowledges that copies of the Assets may be made when the Assets have been integrated as components of electronic games and digital media as permitted hereunder.

### **5.2**

After installation of one copy of the Asset pursuant to this EULA, END USER may keep the original copy of the Asset solely for back-up or archival purposes.

- 6. Reverse Engineering, Decompilation, and Disassembly** Except for Services SDKs, END USER may modify Assets. END USER shall not reverse engineer, decompile, or disassemble Services SDKs, except and only to the extent that such activity is expressly permitted under mandatory statutory applicable law.

## **7. Trademarks**

This EULA does not grant END-USER any rights in connection with any trademarks or service marks of Licensor, Provider or Licensor's other suppliers.

## **8. Upgrades and**

### **Support 8.1**

Assets identified as upgrades replace and/or supplement the licensed Assets.

### **8.2**

Licensor may at its own discretion from time to time provide upgrades of the Assets to END USER without requesting further payment. Irrespective hereof END-USER is only entitled to licenses to upgrades if END-USER has entered into an Upgrade Agreement with Licensor. END-USER may use the upgraded Assets only in accordance with the terms of this EULA.

### **8.3**

END-USER is only entitled to support if END-USER has entered into a Support Agreement with Licensor.

## **9.**

## **Intellectual Property**

## **9.1**

The Assets are protected by copyright laws and international copyright treaties, as well as other intellectual property laws and treaties.

## **9.2**

All title and intellectual property rights in and to the Assets (including but not limited to any software, images, photographs, animations, graphics, 3D graphics, video, audio, music, text, tutorials, and “applets” incorporated into the Assets), the accompanying printed materials, and any copies of the Assets are owned by Licensor. All rights not expressly granted are reserved by Licensor. For greater certainty and without limitation of the foregoing, use of Assets, whether modified as permitted hereunder or unmodified, is limited to use as expressly provided in this EULA.

## **10. Disclaimer of Warranties**

### **10.1**

END-USER UNDERSTANDS AND ACCEPTS THAT PRIOR TO PLACING ANY ASSET ON THE UNITY ASSET STORE, UNITY DOES NOT UNDERTAKE ANY LEGAL OBLIGATION TO MONITOR, PRE-SCREEN, REVIEW, FLAG, FILTER, MODIFY, REFUSE OR REMOVE ANY ASSET OR THEIR CONTENT FROM THE UNITY ASSET STORE. CONSEQUENTLY, END-USER EXPRESSLY UNDERSTANDS AND AGREES THAT ITS USE OF THE ASSETS IS AT END-USER'S SOLE RISK AND THAT THE ASSETS ARE PROVIDED “AS IS” AND “AS AVAILABLE” WITHOUT WARRANTY OF ANY KIND, TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW. IN PARTICULAR, LICENSOR, ITS SUBSIDIARIES, HOLDING COMPANIES AND AFFILIATES, AND ITS LICENSORS DO NOT REPRESENT OR WARRANT TO END-USER THAT: (A) END-USER'S USE OF THE ASSETS WILL MEET END-USER'S REQUIREMENTS, (B) END-USER'S USE OF THE ASSETS WILL BE UNINTERRUPTED, TIMELY, SECURE OR FREE FROM ERROR, (C) ANY INFORMATION OBTAINED BY END-USER AS A RESULT OF END-USER'S USE OF THE ASSETS WILL BE ACCURATE OR RELIABLE, AND (D) THAT DEFECTS IN THE OPERATION OR FUNCTIONALITY OF ANY SOFTWARE PROVIDED TO END-USER AS PART OF THE ASSETS WILL BE CORRECTED.

### **10.2**

END-USER'S USE OF ANY ASSETS IS AT END-USER'S OWN DISCRETION AND RISK AND END-USER IS SOLELY RESPONSIBLE FOR ANY DAMAGE TO END-USER'S COMPUTER SYSTEM, OR OTHER DEVICE, OR LOSS OF DATA THAT RESULTS FROM SUCH USE.

### **10.3**

TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, LICENSOR FURTHER EXPRESSLY DISCLAIMS ALL WARRANTIES TERMS OR CONDITIONS OF ANY KIND, WHETHER EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO ANY IMPLIED WARRANTIES TERMS AND CONDITIONS OF MERCHANTABILITY, SATISFACTORY QUALITY, FITNESS FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT, WITH RESPECT TO ANY ASSETS.

### **10.4**

NONE OF THE ASSETS IS INTENDED FOR USE IN THE OPERATION OF NUCLEAR FACILITIES, LIFE SUPPORT SYSTEMS, EMERGENCY COMMUNICATIONS, AIRCRAFT NAVIGATION OR COMMUNICATION SYSTEMS, AIR TRAFFIC CONTROL SYSTEMS, OR ANY OTHER SUCH ACTIVITIES IN WHICH CASE THE FAILURE OF THE ASSETS COULD LEAD TO DEATH, PERSONAL INJURY, OR SEVERE PHYSICAL OR ENVIRONMENTAL DAMAGE.

## **11. Limitation of Liability; Limited**

### **Defense/Indemnity 11.1**

SUBJECT TO THIS SECTION 11, LICENSOR AND ITS SUBSIDIARIES, HOLDING COMPANIES AND OTHER AFFILIATES TOTAL LIABILITY TO END-USER FROM ALL CAUSES OF ACTION AND UNDER ALL THEORIES OF LIABILITY UNDER THESE TERMS, INCLUDING WITHOUT LIMITATION ANY LIABILITY FOR DIRECT OR INDIRECT DAMAGES, LOSSES, OR INJURIES AND ANY LIABILITY UNDER SECTION 11.3.2.3, WILL BE LIMITED TO THE AMOUNTS PAID TO LICENSOR BY END-USER IN THE PAST SIX MONTHS FOR THE LICENSE TO THE ASSETS RELATING TO THE DISPUTE; SUBJECT TO THIS SECTION 11, IN NO EVENT WILL LICENSOR OR ITS SUBSIDIARIES, HOLDING COMPANIES AND OTHER AFFILIATES BE LIABLE TO END-USER FOR ANY SPECIAL, INCIDENTAL, EXEMPLARY, PUNITIVE OR CONSEQUENTIAL DAMAGES (INCLUDING LOSS OF DATA, BUSINESS, PROFITS OR ABILITY TO EXECUTE) OR FOR THE COST OF PROCURING SUBSTITUTE PRODUCTS ARISING OUT OF OR IN CONNECTION WITH THESE TERMS OR YOUR USE OF THE ASSET STORE OR ANY ASSETS LICENSED, DOWNLOADED OR OTHERWISE OBTAINED FROM THE UNITY ASSET STORE, WHETHER SUCH LIABILITY ARISES FROM ANY CLAIM BASED UPON CONTRACT, INDEMNITY, WARRANTY, TORT (INCLUDING NEGLIGENCE), STRICT LIABILITY OR OTHERWISE, AND WHETHER OR NOT LICENSOR HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH LOSS OR DAMAGE. THE FOREGOING LIMITATIONS WILL SURVIVE AND APPLY EVEN IF ANY LIMITED REMEDY SPECIFIED IN THIS AGREEMENT IS FOUND TO HAVE FAILED OF ITS ESSENTIAL PURPOSE.

### **11.2**

SUBJECT TO THIS SECTION 11, END-USER EXPRESSLY UNDERSTAND AND AGREE THAT LICENSOR, ITS SUBSIDIARIES, HOLDING COMPANIES AND AFFILIATES, AND ITS LICENSORS SHALL NOT BE LIABLE TO END-USER FOR ANY LOSS OR DAMAGE WHICH MAY BE INCURRED BY END-USER, INCLUDING BUT NOT LIMITED TO LOSS OR DAMAGE AS A RESULT OF (A) ANY RELIANCE PLACED BY END-USER ON THE COMPLETENESS, ACCURACY OR EXISTENCE OF ANY ADVERTISING, OR AS A RESULT OF ANY RELATIONSHIP OR TRANSACTION BETWEEN END-USER AND LICENSOR OR ANY, DEVELOPER, ADVERTISER OR SPONSOR WHOSE ADVERTISING APPEARS IN THE ASSETS OR ON THE UNITY ASSET STORE; (B) ANY CHANGES WHICH LICENSOR MAY MAKE TO THE ASSETS OR ON THE UNITY ASSET STORE, OR FOR ANY PERMANENT OR TEMPORARY CESSATION IN THE PROVISION OF THE UNITY ASSET STORE OR THE ASSETS (OR ANY FEATURES WITHIN THE ASSETS); (C) THE DELETION OF, CORRUPTION OF, OR FAILURE TO STORE, ANY CONTENT AND OTHER COMMUNICATIONS DATA MAINTAINED OR TRANSMITTED BY OR THROUGH END-USER'S USE OF THE ASSETS; OR (D) END-USER'S FAILURE TO PROVIDE UNITY WITH ACCURATE ACCOUNT INFORMATION;

### **11.3**

**11.3.1** Nothing in this EULA excludes the liability for Licensor, its subsidiaries or affiliates for (a) death and personal

injury caused by negligence; (b) fraudulent misrepresentation; or (c) any other liability which cannot be limited by applicable law.

**11.3.2** In respect of Assets whose license is offered for any obligatory fee, charge, or price ("Paid Assets"), Licensor agrees to the limited obligation of defense and indemnity of this Section 11.3.2.

**11.3.2.1** Subject to Sections 11.3.2.2 and 11.3.2.3, Licensor will defend END-USER from claims arising out of or in connection with any claim that a Paid Asset infringes any third-party rights of copyright or of trademark, provided that this will not apply to the extent any such claim is predicated on (a) any changes or modifications of the Paid Asset by anyone other than the Licensor; (b) any changes or modifications of the Paid Asset by Licensor at the request of

END-USER; (c) any combination or incorporation of the Paid Asset with any other software, media, or thing; or (d) any breach or failure to meet the obligations of this EULA by END-USER.

**11.3.2.2** In order to claim an obligation of defense under the preceding Section 11.3.2.1, END-USER must (a) inform the Licensor in writing of the existence of the claim within 10 days of it coming to END-USER's attention; and (b) give the Licensor sole right to control the defense or settlement of the claim, provided that END-USER will have the right to approve of any proposed settlement in which there is any admission of any kind by END-USER, such approval not to be unreasonably withheld, conditioned, or delayed. END-USER will, at its expense, provide Licensor with reasonable co-operation in Licensor's defense of the claim. Notwithstanding the foregoing, END-USER may, at its expense, participate in the defense of the claim with separate counsel of its own choosing.

**11.3.2.3** Where a claim under Section 11.3.2.1 has been either defended by Licensor or may have been defended by Licensor and ends in a final judgment/order of a court of competent jurisdiction from which no appeal is possible or in a final, binding settlement, Licensor will pay the monetary award of damages against END-USER under that final judgment/order or the monies to be paid by END-USER pursuant to the final, binding settlement; provided, however, that the obligation to pay shall (a) only be to the extent commensurate with the infringement which Licensor is obligated to defend against under Section 11.3.2.1; and (b) be nonetheless limited by and subject to the limitation of liability provided in Section 11.1.

## **12. Export Restrictions**

Assets available on the Unity Asset Store may be subject to laws, administrative regulations and executive orders of those authorities responsible according to any applicable laws relating to the control of imports and exports of the Assets ("Export Laws"). You agree to comply with all applicable Export Laws and you shall not export or re-export directly or indirectly (including via remote access) any part of the Assets to any country to which a license is required under the Export Laws without first obtaining a license.

## **13. Venue and Applicable Law**

This EULA and END-USER's relationship with Licensor under this EULA, shall be governed by the laws of Denmark without regard to its conflict of laws provisions. Any dispute arising out of or in connection with this Agreement, including any disputes regarding the existence, validity or termination thereof, shall be settled by simplified

arbitration arranged by The Danish Institute of Arbitration in accordance with the rules of simplified arbitration procedure adopted by The Danish Institute of Arbitration and in force at the time when such proceedings are commenced. Notwithstanding this, Provider agrees that Licensor shall still be allowed to apply for injunctive remedies (or an equivalent type of urgent legal relief) in any jurisdiction.

2. The distributed components of Trimble Forensics Showcase include the following open source code:

- **AutoMapper**

Version 8.0.0

Copyright © 2010 Jimmy Bogard

<http://www.castleproject.org/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Castle.Core**

Version 4.3.1

Copyright © 2004-2018 Castle Project

<http://www.castleproject.org/>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Castle.Windsor**

Version 4.1.1

Copyright © 2004-2018 Castle Project

<http://www.castleproject.org/projects/windsor/>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>.

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Costura Fody**

Version 5.7.0

<https://github.com/Fody/Costura>

MIT License - <https://github.com/Fody/Costura/blob/develop/LICENSE>

- **DynamicData**

Version 6.7.1.2534

Copyright © 2011-2018 Roland Pheasant <https://github.com/RolandPheasant/DynamicData> MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Enumeration.dll**

Version 2.0.3

Copyright © 2007 Headspring

<https://github.com/HeadspringLabs/Enumeration>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **JetBrains.Annotations**

Version 2018.3.0

Copyright © 2016 JetBrains

[https://www.jetbrains.com/help/resharper/Code\\_Analysis\\_Code\\_Annotations.html](https://www.jetbrains.com/help/resharper/Code_Analysis_Code_Annotations.html)

MIT License



Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **MahApps.metro**

Version 1.6.5

Copyright © 2016 MahApps

<https://github.com/MahApps/MahApps.Metro>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **MaterialDesignColors**

Version 1.1.3

Copyright © 2015 James Willock/Mulholland Software Ltd

<https://github.com/MaterialDesignInXAML/MaterialDesignInXamlToolkit>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **MaterialDesignThemes**

Version 2.5.0.1205

Copyright © 2015 James Willock/Mulholland Software Ltd

<https://github.com/MaterialDesignInXAML/MaterialDesignInXamlToolkit>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **MaterialDesignThemes.MahApps**

Version 0.0.12

Copyright © 2015 James Willock/Mulholland Software Ltd

<https://github.com/MaterialDesignInXAML/MaterialDesignInXamlToolkit>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **MvvmDialogs**

Version 5.2.1

Copyright © 2009-2018 MVVM Dialogs contributors

<https://github.com/FantasticFiasco/mvvm-dialogs>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **MvvmDialogs.contrib**

Version 1.0.0

Copyright © 2017-2018 MVVM Dialogs contributors

<https://github.com/FantasticFiasco/mvvm-dialogs-contrib>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Newtonsoft.Json**

Version 12.0.1

Copyright © 2008 James Newton-King

Project URL: <https://www.newtonsoft.com/json>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Polly**

Version 7.0.1

Copyright © 2018 App vNext

<https://github.com/App-vNext/Polly>

New BSD License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- \* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- \* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- \* Neither the name of App vNext nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL <COPYRIGHT HOLDER> BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

- **ReactiveUI**

Version 9.4.1

Copyright © .NET Foundation and Contributors

<https://reactiveui.net/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **ReactiveUI.Events.WPF**

Version 9.4.1

Copyright © .NET Foundation and Contributors

Project URL: <https://reactiveui.net/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **ReactiveUI.Fody**

Version 9.4.1

Copyright © .NET Foundation and Contributors

<https://reactiveui.net/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **ReactiveUI.WPF**

Version 9.4.1

Copyright © .NET Foundation and Contributors

<https://reactiveui.net/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Resource Embedder**

Version 2.2.0

<https://github.com/MarcStan/resource-embedder>

MIT License - <https://github.com/MarcStan/resource-embedder/blob/master/LICENSE>

- **Serilog**

Version 2.8.0

Copyright © 2013-2018 Serilog Contributors

<https://github.com/serilog/serilog>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Serilog.Formatting.Compact**

Version 1.0.0

Copyright © 2017 Serilog Contributors

<https://github.com/nblumhardt/serilog-formatters-compact>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on

an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Serilog.Settings.AppSettings**

Version 2.2.2

Copyright © 2019 Serilog Contributors

<https://github.com/serilog/serilog-settings-appsettings>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Serilog.Sinks.Debug**

Version 1.0.1

Copyright © 2017 Serilog Contributors

<https://github.com/serilog/serilog-sinks-debug>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Serilog.Sinks.File**

Version 4.0.0

<http://serilog.net/>

Apache License

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with License. You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Splat**

Version 6.1.7

Copyright © .NET Foundation and Contributors

<https://github.com/reactiveui/splat/>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.



THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **UniRx - Reactive Extensions for Unity**

Version 6.2.2

Copyright © 2018 Yoshifumi Kawai

<https://github.com/neuecc/UniRx>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Zenject Dependency Injection IOC**

Version 7.3.1

Copyright © 2016 Modest Tree Media Inc

Project URL: <https://github.com/svermeulen/Zenject>

MIT License

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Microsoft.WindowsAPICodePack.Core.dll**

Version 1.1.4

Copyright © Microsoft Corporation 2010

Project URL: <https://www.nuget.org/packages/WindowsAPICodePack/>

Custom License:

MICROSOFT SOFTWARE LICENSE TERMS

## MICROSOFT WINDOWS API CODE PACK FOR MICROSOFT .NET FRAMEWORK

These license terms are an agreement between Microsoft Corporation (or based on where you live, one of its affiliates) and you. Please read them. They apply to the software named above, which includes the media on which you received it, if any. The terms also apply to any Microsoft updates, supplements, Internet-based services, and support services for this software, unless other terms accompany those items. If so, those terms apply. **BY USING THE SOFTWARE, YOU ACCEPT THESE TERMS. IF YOU DO NOT ACCEPT THEM, DO NOT USE THE SOFTWARE.** If you comply with these license terms, you have the rights below.

- 1. INSTALLATION AND USE RIGHTS.** You may use any number of copies of the software to design, develop and test your programs that run on a Microsoft Windows operating system. This agreement gives you rights to the software only. Any rights to a Microsoft Windows operating system (such as testing pre-release versions of Windows in a live operating environment) are provided separately by the license terms for Windows.
- 2. ADDITIONAL LICENSING REQUIREMENTS AND/OR USE RIGHTS.**
  - a. Distributable Code.** You may modify, copy, and distribute the software, in source or compiled form, to run on a Microsoft Windows operating system.
  - ii. Distribution Requirements.** If you distribute the software, you must require distributors and external end users to agree to terms that protect it at least as much as this agreement; if you modify the software and distribute such modified files, include prominent notices in such modified files so that recipients know that they are not receiving the original software; display your valid copyright notice on your programs; and indemnify, defend, and hold harmless Microsoft from any claims, including attorneys' fees, related to the distribution or use of your programs or to your modifications to the software.
  - iii. Distribution Restrictions.** You may not alter any copyright, trademark or patent notice in the software; use Microsoft's trademarks in your programs' names or in a way that suggests your programs come from or are endorsed by Microsoft; include the software in malicious, deceptive or unlawful programs; or modify or distribute the source code of the software so that any part of it becomes subject to an Excluded License. An Excluded License is one that requires, as a condition of use, modification or distribution, that• the code be disclosed or distributed in source code form; or others have the right to modify it.
- 3. SCOPE OF LICENSE.** The software is licensed, not sold. This agreement only gives you some rights to use the software. Microsoft reserves all other rights. Unless applicable law gives you more rights despite this limitation, you may use the software only as expressly permitted in this agreement.
- 4. EXPORT RESTRICTIONS.** The software is subject to United States export laws and regulations. You must comply with all domestic and international export laws and regulations that apply to the software. These laws include restrictions on destinations, end users and end use.

For additional information, see <<http://www.microsoft.com/exporting>>.

- 5. SUPPORT SERVICES.** Because this software is "as is," we may not provide support services for it.
- 6. ENTIRE AGREEMENT.** This agreement, and the terms for supplements, updates, Internet-based services and support services that you use, are the entire agreement for the software and support services.
- 7. APPLICABLE LAW.**
  - a. United States.** If you acquired the software in the United States, Washington state law governs the interpretation of this agreement and applies to claims for breach of it, regardless of conflict of laws principles. The laws of the state where you live govern all other claims, including claims under state consumer protection laws, unfair competition laws, and in tort.
  - b. Outside the United States.** If you acquired the software in any other country, the laws of that country apply.
- 8. LEGAL EFFECT.** This agreement describes certain legal rights. You may have other rights under the laws of your country. You may also have rights with respect to the party from whom you acquired the software. This agreement does not change your rights under the laws of your country if the laws of your country do not permit it to do so.
- 9. DISCLAIMER OF WARRANTY. THE SOFTWARE IS LICENSED "AS-IS." YOU BEAR THE RISK OF USING IT. MICROSOFT GIVES NO EXPRESS WARRANTIES, GUARANTEES OR CONDITIONS. YOU MAY HAVE ADDITIONAL CONSUMER RIGHTS UNDER YOUR LOCAL LAWS WHICH THIS AGREEMENT CANNOT CHANGE. TO THE EXTENT PERMITTED UNDER YOUR LOCAL LAWS, MICROSOFT EXCLUDES THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT.**
- 10. LIMITATION ON AND EXCLUSION OF REMEDIES AND DAMAGES. YOU CAN RECOVER FROM MICROSOFT AND ITS SUPPLIERS ONLY DIRECT DAMAGES UP TO U.S. \$5.00. YOU CANNOT RECOVER ANY OTHER DAMAGES, INCLUDING CONSEQUENTIAL, LOST PROFITS, SPECIAL, INDIRECT OR INCIDENTAL DAMAGES.** This limitation applies to• anything related to the software, services, content (including code) on third party Internet sites, or third party programs; and• claims for breach of contract, breach of warranty, guarantee or condition, strict liability, negligence, or other tort to the extent permitted by applicable law. It also applies even if Microsoft knew or should have known about the possibility of the damages. The above limitation or exclusion may not apply to you because your country may not allow the exclusion or limitation of incidental, consequential or other damages. Please note: As this software is distributed in Quebec, Canada, some of the clauses in this agreement are provided below in French. Remarque : Ce logiciel étant distribué au Québec, Canada, certaines des clauses dans ce contrat sont fournies ci-dessous en français.

**EXONÉRATION DE GARANTIE.** Le logiciel visé par une licence est offert « tel quel ». Toute utilisation de ce logiciel est à votre seule risque et péril. Microsoft n'accorde aucune autre garantie expresse. Vous pouvez bénéficier de droits additionnels en vertu du droit local sur la protection

des consommateurs, que ce contrat ne peut modifier. La ou elles sont permises par le droit locale, les garanties implicites de qualité marchande, d'adéquation à un usage particulier et d'absence de contrefaçon sont exclues. LIMITATION DES DOMMAGES-INTÉRÊTS ET EXCLUSION DE RESPONSABILITÉ POUR LES DOMMAGES. Vous pouvez obtenir de Microsoft et de ses fournisseurs une indemnisation en cas de dommages directs uniquement à hauteur de 5,00 \$ US. Vous ne pouvez prétendre à aucune indemnisation pour les autres dommages, y compris les dommages spéciaux, indirects ou accessoires et pertes de bénéfices. Cette limitation concerne : • tout ce qui est relié au logiciel, aux services ou au contenu (y compris le code) figurant sur des sites Internet tiers ou dans des programmes tiers ; et • les réclamations au titre de violation de contrat ou de garantie, ou au titre de responsabilité stricte, de négligence ou d'une autre faute dans la limite autorisée par la loi en vigueur. Elle s'applique également, même si Microsoft connaissait ou devrait connaître l'éventualité d'un tel dommage. Si votre pays n'autorise pas l'exclusion ou la limitation de responsabilité pour les dommages indirects, accessoires ou de quelque nature que ce soit, il se peut que la limitation ou l'exclusion ci-dessus ne s'appliquera pas à votre égard. EFFET JURIDIQUE. Le présent contrat décrit certains droits juridiques. Vous pourriez avoir d'autres droits prévus par les lois de votre pays. Le présent contrat ne modifie pas les droits que vous confèrent les lois de votre pays si celles-ci ne le permettent pas.

- **Microsoft.WindowsAPICodePack.Shell.dll**

Version 1.1.1

Copyright © 2020 Project Contributors

Project URL: <https://www.nuget.org/packages/Microsoft-WindowsAPICodePack-Shell/>

Custom License

MICROSOFT SOFTWARE LICENSE TERMS

MICROSOFT WINDOWS API CODE PACK FOR MICROSOFT .NET FRAMEWORK

These license terms are an agreement between Microsoft Corporation (or based on where you live, one of its affiliates) and you. Please read them. They apply to the software named above, which includes the media on which you received it, if any. The terms also apply to any Microsoft updates, supplements, Internet-based services, and support services for this software, unless other terms accompany those items. If so, those terms apply. **\_ BY USING THE SOFTWARE, YOU ACCEPT THESE TERMS. IF YOU DO NOT ACCEPT THEM, DO NOT USE THE SOFTWARE.** If you comply with these license terms, you have the rights below.

**1. INSTALLATION AND USE RIGHTS.** You may use any number of copies of the software to design, develop and test your programs that run on a Microsoft Windows operating system. This agreement gives you rights to the software only. Any rights to a Microsoft Windows operating system (such as testing pre-release versions of Windows in a live operating environment) are provided separately by the license terms for Windows.

**2. ADDITIONAL LICENSING REQUIREMENTS AND/OR USE RIGHTS.**

a. **Distributable Code.** You may modify, copy, and distribute the software, in source or compiled form, to run on a Microsoft Windows operating system.

ii. **Distribution Requirements.** If you distribute the software, you must require distributors and external end users to agree to terms that protect it at least as much as this agreement; if you modify the software and distribute such modified files, include prominent notices in such modified files so that recipients know that they are not receiving the original software; display your valid copyright notice on your programs; and indemnify, defend, and hold harmless Microsoft from any claims, including attorneys' fees, related to the distribution or use of your programs or to your modifications to the software.

iii. **Distribution Restrictions.** You may not alter any copyright, trademark or patent notice in the software; use Microsoft's trademarks in your programs' names or in a way that suggests your programs come from or are endorsed by Microsoft; include the software in malicious, deceptive or unlawful programs; or modify or distribute the source code of the software so that any part of it becomes subject to an Excluded License. An Excluded License is one that requires, as a condition of use, modification or distribution, that • the code be disclosed or distributed in source code form; or others have the right to modify it.

**3. SCOPE OF LICENSE.** The software is licensed, not sold. This agreement only gives you some rights to use the software. Microsoft reserves all other rights. Unless applicable law gives you more rights despite this limitation, you may use the software only as expressly permitted in this agreement.

**4. EXPORT RESTRICTIONS.** The software is subject to United States export laws and regulations. You must comply with all domestic and international export laws and regulations that apply to the software. These laws include restrictions on destinations, end users and end use. For additional information, see <<http://www.microsoft.com/exporting>>.

**5. SUPPORT SERVICES.** Because this software is "as is," we may not provide support services for it.

**6. ENTIRE AGREEMENT.** This agreement, and the terms for supplements, updates, Internet-based services and support services that you use, are the entire agreement for the software and support services.

**7. APPLICABLE LAW.**

a. **United States.** If you acquired the software in the United States, Washington state law governs the interpretation of this agreement and applies to claims for breach of it, regardless of conflict of laws principles. The laws of the state where you live govern all

other claims, including claims under state consumer protection laws, unfair competition laws, and in tort.b. Outside the United States. If you acquired the software in any other country, the laws of that country apply.8. LEGAL EFFECT. This agreement describes certain legal rights. You may have other rights under the laws of your country. You may also have rights with respect to the party from whom you acquired the software. This agreement does not change your rights under the laws of your country if the laws of your country do not permit it to do so.9. DISCLAIMER OF WARRANTY. THE SOFTWARE IS LICENSED "AS-IS." YOU BEAR THE RISK OF USING IT. MICROSOFT GIVES NO EXPRESS WARRANTIES, GUARANTEES OR CONDITIONS. YOU MAY HAVE ADDITIONAL CONSUMER RIGHTS UNDER YOUR LOCAL LAWS WHICH THIS AGREEMENT CANNOT CHANGE. TO THE EXTENT PERMITTED UNDER YOUR LOCAL LAWS, MICROSOFT EXCLUDES THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NON-INFRINGEMENT.10. LIMITATION ON AND EXCLUSION OF REMEDIES AND DAMAGES. YOU CAN RECOVER FROM MICROSOFT AND ITS SUPPLIERS ONLY DIRECT DAMAGES UP TO U.S. \$5.00. YOU CANNOT RECOVER ANY OTHER DAMAGES, INCLUDING CONSEQUENTIAL, LOST PROFITS, SPECIAL, INDIRECT OR INCIDENTAL DAMAGES.This limitation applies to• anything related to the software, services, content (including code) on third party Internet sites, or third party programs; and• claims for breach of contract, breach of warranty, guarantee or condition, strict liability, negligence, or other tort to the extent permitted by applicable law.It also applies even if Microsoft knew or should have known about the possibility of the damages. The above limitation or exclusion may not apply to you because your country may not allow the exclusion or limitation of incidental, consequential or other damages.Please note: As this software is distributed in Quebec, Canada, some of the clauses in this agreement are provided below in French.Remarque : Ce logiciel étant distribué au Québec, Canada, certaines des clauses dans ce contrat sont fournies ci-dessous en français.EXONÉRATION DE GARANTIE. Le logiciel visé par une licence est offert « tel quel ». Toute utilisation de ce logiciel est à votre seule risque et péril. Microsoft n'accorde aucune autre garantie expresse. Vous pouvez bénéficier de droits additionnels en vertu du droit local sur la protection des consommateurs, que ce contrat ne peut modifier. La ou elles sont permises par le droit locale, les garanties implicites de qualité marchande, d'adéquation à un usage particulier et d'absence de contrefaçon sont exclues.LIMITATION DES DOMMAGES-INTÉRÊTS ET EXCLUSION DE RESPONSABILITÉ POUR LES DOMMAGES. Vous pouvez obtenir de Microsoft et de ses fournisseurs une indemnisation en cas de dommages directs uniquement à hauteur de 5,00 \$ US. Vous ne pouvez prétendre à aucune indemnisation pour les autres dommages, y compris les dommages spéciaux, indirects ou accessoires et pertes de bénéfices.Cette limitation concerne :• tout ce qui est relié au logiciel, aux services ou au contenu (y compris le code) figurant sur des sites Internet tiers ou dans des programmes tiers ; et• les réclamations au titre de violation de contrat ou de garantie, ou au titre de responsabilité stricte, de négligence ou d'une autre faute dans la limite autorisée par la loi en vigueur.Elle s'applique également, même si Microsoft connaissait ou devrait connaître l'éventualité d'un tel dommage. Si votre pays n'autorise pas l'exclusion ou la limitation de responsabilité pour les dommages indirects, accessoires ou de quelque nature que ce soit, il se peut que la limitation ou l'exclusion ci-dessus ne s'appliquera pas à votre égard.EFFET JURIDIQUE. Le présent contrat décrit certains droits juridiques. Vous pourriez avoir d'autres droits prévus par les lois de votre pays. Le présent contrat ne modifie pas les droits que vous confèrent les lois de votre pays si celles-ci ne le permettent pas.

- **Gong-wpf-dragdrop.dll**

Version 2.2.0

Copyright © 2013 - 2020 GongSolutions.WPF.DragDrop

Project URL : <https://www.nuget.org/packages/gong-wpf-dragdrop/>

BSD 3-Clause License

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS

- **Extended.Wpf.Toolkit**

Version 4.0.2

Copyright © 2021 Xceed Software, Inc.

Project URL: <https://www.nuget.org/packages/Extended.Wpf.Toolkit/>

License: Community License Agreement

#### COMMUNITY LICENSE AGREEMENT (for non-commercial use)

This Community License Agreement (the "Agreement") is a legal agreement between you ("Licensee") and Xceed Software, Inc. ("Xceed"). Licensee wishes to use the "Xceed Extended WPF Toolkit" (the "Software"), an Xceed product, for "Non-Commercial Use". Such use of the Software means that it is not primarily intended for commercial advantages or for monetary compensation or any other type of compensation, including donations. Xceed agrees to license its products to developers like you as long as all terms & conditions set forth herein are respected. The Software is provided under a license; it is not "sold" in any manner. By installing, copying or otherwise using the Software, you confirm your agreement to the terms and conditions expressed in this Agreement. If you do not agree, you are not authorized to use our Software.

#### GENERAL

Subject to compliance with the conditions set out below, Xceed grants to Licensee a non-exclusive and perpetual right (unless/until revoked by Xceed at its discretion) to install and use the Software for designing, building, testing and/or deploying/distributing (to less than 10 users or end-users) an application, system or program for Non-Commercial Use only. Would Licensee need to use the Software for any purpose that is not strictly Non-Commercial Use, or if the Software is to be deployed or distributed to more than 10 users/end-users - even in a Non-Commercial Use, Licensee must acquire a Commercial License (with a paid subscription).

The license granted under this Agreement is conditional on Licensee complying at all times with the following conditions:

-All of the Agreement's terms & conditions are strictly complied with by the Licensee;

-The Software is used for Non-Commercial Use only;

-The Software cannot be resold, licensed, sublicensed or distributed by Licensee in any manner other than as specified above;

-Xceed's name and logo must appear clearly in the resulting work with an Xceed Copyright notice; the name and notice must be visible, not be hidden;

-Licensee is not authorized to "deploy" the Software for/in any commercial environment;

-Licensee commits not to create a competitive software product based on the Software;

-Licensee is not authorized to sell or license/sub-license/lease the resulting work to anyone nor charge any amounts of money or accept donations or exchange services for the said resulting work.

#### SUPPORT

Support is not included in Community Licenses. The Software is provided on an "as is" basis only. Licensee can send requests to Xceed's technical support team only if a commercial license has been obtained. Bugs may be corrected at Xceed's discretion.

#### WARRANTY

Xceed clearly states that this Community License includes no warranty of any type. Xceed products are provided on an "as is" basis. In no case shall Xceed be responsible or liable for any direct or indirect, or consequential damages whatsoever (including, without limitation, any damages for loss of revenues, of business profits, business interruption, or loss of business information, or any other type of loss or damages) arising out of the use of the Software even if Xceed may have been advised of such potential damages or loss.

#### OTHER

Xceed does not allow Community Licensees to publish results from benchmarks or performance comparison tests (with other products) without advance permission by Xceed. Licensee is not authorized to use Xceed's name, tradenames and trademarks without Xceed's written permission (other than the Copyright notice stated above in the "General" section).

#### GOVERNING LAW

This Agreement shall be governed by the laws of the Province of Quebec (Canada). Any claim, dispute or problem arising out of this Agreement shall be deemed non-receivable or may be settled or disposed of at Xceed's discretion. Xceed reserves the right to settle any action before an arbitration board in Quebec as per generally accepted, international rules of arbitration prevailing in Quebec.

Xceed reserves the right to modify this Agreement at all times without notice.

- **CefSharp.Wpf**  
Version 87.1.132  
C  
Project URL: <https://www.nuget.org/packages/CefSharp.Wpf/>  
BSD 3-Clause License:

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- \* Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- \* Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- \* Neither the name of Google Inc. nor the name Chromium Embedded Framework nor the name CefSharp nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL

DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

\*\*\*

**GEDO Office**

1. The third-party attributions and distributed components of GEDO Office, including open source attributions, are located in the Product's "About" section.

\*\*\*

**GEDO Vorsys**

The third-party attributions and distributed components of GEDO Vorsys, including open source attributions, are located in the Product's "About" section.

\*\*\*

**GEDO Scan**

The third-party attributions and distributed components of GEDO Scan, including open source attributions, are located in the Product's "About" section.

\*\*\*

**GEDO IMS**

The third-party attributions and distributed components of GEDO IMS, including open source attributions, are located in the Product's "About" section.



\*\*\*

**GEDO Scan Office**

The third-party attributions and distributed components of GEDO Office, including open source attributions, are located in the Product’s “About” section.

\*\*\*

**Trimble Sentinel**

The distributed components of Sentinel include the following open source code:

Name of Component	Version Number	Project URL	Copyright	License
react-native-webview	<a href="#">11.4.5</a>	<a href="https://github.com/react-native-webview/react-native-webview#readme">https://github.com/react-native-webview/react-native-webview#readme</a>	Copyright (c) 2015-present, Facebook, Inc.	MIT License
typescript	<a href="#">4.2.4</a>	<a href="https://www.npmjs.com/package/typescript">https://www.npmjs.com/package/typescript</a>	Copyright © 2021 Project Contributors.	Apache-2.0 License
@react-native-async-storage/async-storage	<a href="#">4.0.2</a>	<a href="https://github.com/react-native-async-storage/async-storage">https://github.com/react-native-async-storage/async-storage</a>	Copyright (c) 2015-present, Facebook, Inc.	MIT License
react-native-safe-area-context	<a href="#">3.2.0</a>	<a href="https://www.npmjs.com/package/react-native-safe-area-context">https://www.npmjs.com/package/react-native-safe-area-context</a>	Copyright (c) 2019 Th3rd Wave	MIT License
react-native-dropdown-picker	<a href="#">5.1.11</a>	<a href="https://github.com/hosseinzare/react-native-dropdown-picker">https://github.com/hosseinzare/react-native-dropdown-picker</a>	Copyright © 2021 (Project Contributors)	MIT License
react-native-app-auth	<a href="#">6.2.0</a>	<a href="https://github.com/FormidableLabs/react-native-app-auth">https://github.com/FormidableLabs/react-native-app-auth</a>	Copyright (c) 2017 Formidable Labs	MIT License
react-native-elements	<a href="#">3.4.1</a>	<a href="https://github.com/react-native-elements/react-native-elements">https://github.com/react-native-elements/react-native-elements</a>	Copyright (c) 2021 Nader Dabit	MIT License
react-native-svg	<a href="#">0.12.0</a>	<a href="https://github.com/react-native-svg/react-native-svg">https://github.com/react-native-svg/react-native-svg</a>	Copyright (c) [2015-2016] [Horcrux]	MIT License
react-native-svg-transformer	<a href="#">0.13.0</a>	<a href="https://github.com/kristerkari/react-native-svg-transformer">https://github.com/kristerkari/react-native-svg-transformer</a>	Copyright (c) 2018 Krister Kari	MIT License
react-native-vector-icons	<a href="#">8.1.0</a>	<a href="https://www.npmjs.com/package/react-native-vector-icons">https://www.npmjs.com/package/react-native-vector-icons</a>	Copyright (c) 2015 Joel Arvidsson	MIT License
inversify	<a href="#">5.1.1</a>	<a href="https://github.com/inversify/InversifyJS">https://github.com/inversify/InversifyJS</a>	Copyright (c) 2015-2017 Remo H. Jansen	MIT License
reflect-metadata	<a href="#">0.1.13</a>	<a href="https://github.com/rbuckton/reflect-metadata">https://github.com/rbuckton/reflect-metadata</a>	Copyright © 2021 (Project Contributors)	Apache-2.0 License
@babel/plugin-proposal-decorators	<a href="#">7.14.2</a>	<a href="https://babel.dev/docs/en/next/babel-plugin-proposal-decorators">https://babel.dev/docs/en/next/babel-plugin-proposal-decorators</a>	Copyright (c) 2014-present Sebastian McKenzie and other contributors	MIT License
react-native-picker-select	<a href="#">8.0.4</a>	<a href="https://www.npmjs.com/package/react-native-picker-select">https://www.npmjs.com/package/react-native-picker-select</a>	Copyright (c) LawnStarter	MIT License

Name of Component	Version Number	Project URL	Copyright	License
@react-native-picker/picker	<a href="#">1.16.1</a>	<a href="https://www.npmjs.com/package/@react-native-picker/picker">https://www.npmjs.com/package/@react-native-picker/picker</a>	Copyright (c) 2015-present, Facebook, Inc.	MIT License
react-native-mapbox-gl	<a href="#">8.2.1</a>	<a href="https://github.com/react-native-mapbox-gl/maps#readme">https://github.com/react-native-mapbox-gl/maps#readme</a>	Copyright © 2021 (Project Contributors)	MIT License
apisauce	<a href="#">2.1.1</a>	<a href="https://github.com/infinitered/apisauce#readme">https://github.com/infinitered/apisauce#readme</a>	Copyright (c) 2016 Steve Kelloc	MIT License
react-native-android-location-enabler	<a href="#">1.2.2</a>	<a href="https://github.com/Richou/react-native-android-location-enabler">https://github.com/Richou/react-native-android-location-enabler</a>	Copyright 2021 Richou	MIT License
@react-native-firebase/app	<a href="#">12.1.0</a>	<a href="https://github.com/invertase/react-native-firebase#readme">https://github.com/invertase/react-native-firebase#readme</a>	Copyright (c) 2016-present Invertase Limited <oss@invertase.io>	Apache-2.0 License
@react-native-firebase/messaging	<a href="#">12.1.0</a>	<a href="https://github.com/invertase/react-native-firebase#readme">https://github.com/invertase/react-native-firebase#readme</a>	Copyright (c) 2016-present Invertase Limited <oss@invertase.io>	Apache-2.0 License
rxjs	<a href="#">7.2.0</a>	<a href="https://github.com/reactivex/rxjs">https://github.com/reactivex/rxjs</a>	Copyright (c) 2015-2018 Google, Inc., Netflix, Inc., Microsoft Corp. and contributors	Apache-2.0 License
react-native-device-info	<a href="#">8.1.5</a>	<a href="https://github.com/react-native-device-info/react-native-device-info#readme">https://github.com/react-native-device-info/react-native-device-info#readme</a>	Copyright (c) 2015 Rebecca Hughes	MIT License
react-native-exception-handler	<a href="#">2.10.10</a>	<a href="https://www.npmjs.com/package/react-native-exception-handler">https://www.npmjs.com/package/react-native-exception-handler</a>	Copyright (c) 2017 Atul	MIT License
react-native-fs	<a href="#">2.18.0</a>	<a href="https://www.npmjs.com/package/react-native-fs">https://www.npmjs.com/package/react-native-fs</a>	Copyright (c) 2015 Johannes Lumpe	MIT License
react-native-logs	<a href="#">3.0.4</a>	<a href="https://www.npmjs.com/package/react-native-logs">https://www.npmjs.com/package/react-native-logs</a>	Copyright (c) 2021 Alessandro Bottamedi.	MIT License
react-native-mail	<a href="#">6.1.0</a>	<a href="https://www.npmjs.com/package/react-native-mail">https://www.npmjs.com/package/react-native-mail</a>	Copyright (c) 2016 Chirag Jain	MIT License
realm	<a href="#">10.6.1</a>	<a href="https://www.npmjs.com/package/realm">https://www.npmjs.com/package/realm</a>	Copyright © 2021 (Project Contributors)	Apache-2.0 License
ts-jest	<a href="#">26.5.5</a>	<a href="https://www.npmjs.com/package/ts-jest">https://www.npmjs.com/package/ts-jest</a>	Copyright (c) 2016-2018	MIT License
react-native-toast-message	<a href="#">1.6.0</a>	<a href="https://www.npmjs.com/package/react-native-toast-message">https://www.npmjs.com/package/react-native-toast-message</a>	Copyright (c) 2019 Calin Tamas	MIT License
react-native-screens	<a href="#">3.1.1</a>	<a href="https://www.npmjs.com/package/react-native-screens">https://www.npmjs.com/package/react-native-screens</a>	Copyright (c) 2018 Krzysztof Magiera	MIT License

react-native-gesture-handler	<a href="#">1.10.3</a>	<a href="https://www.npmjs.com/package/react-native-gesture-handler">https://www.npmjs.com/package/react-native-gesture-handler</a>	Copyright (c) 2016 Krzysztof Magiera	MIT License
Name of Component	Version Number	Project URL	Copyright	License
react-native-geolocation-service	<a href="#">5.3.0-beta.1</a>	<a href="https://www.npmjs.com/package/react-native-geolocation-service">https://www.npmjs.com/package/react-native-geolocation-service</a>	Copyright (c) 2018 Iftekhhar Rifat	MIT License
react-native	<a href="#">0.64.0</a>	<a href="https://www.npmjs.com/package/react-native">https://www.npmjs.com/package/react-native</a>	Copyright (c) Facebook, Inc. and its affiliates.	MIT License
Name of Component	Version Number	Project URL	Copyright	License
react	<a href="#">17.0.1</a>	<a href="https://www.npmjs.com/package/react">https://www.npmjs.com/package/react</a>	Copyright (c) Facebook, Inc. and its affiliates.	MIT License
@types/react-dom	<a href="#">17.0.5</a>	<a href="https://www.npmjs.com/package/@types/react-dom">https://www.npmjs.com/package/@types/react-dom</a>	Copyright © 2021 Project Contributors.	MIT License
@types/react	<a href="#">17.0.6</a>	<a href="https://www.npmjs.com/package/@types/react">https://www.npmjs.com/package/@types/react</a>	Copyright © 2021 Project Contributors.	MIT License
@react-navigation/stack	<a href="#">5.14.4</a>	<a href="https://www.npmjs.com/package/react-navigation-stack">https://www.npmjs.com/package/react-navigation-stack</a>	Copyright (c) 2017 React Native Community	MIT License
@react-navigation/bottom-tabs	<a href="#">5.11.11</a>	<a href="https://github.com/react-navigation/react-navigation">https://github.com/react-navigation/react-navigation</a>	Copyright © 2021 (Project Contributors)	MIT License
react-native-splash-screen	<a href="#">3.2.0</a>	<a href="https://github.com/crazycodeboy/react-native-splash-screen">https://github.com/crazycodeboy/react-native-splash-screen</a>	Copyright (c) 2016 Jia PengHui	MIT License
leaflet-src	0.7.0.js	<a href="https://github.com/Leaflet/Leaflet">https://github.com/Leaflet/Leaflet</a>	Copyright (c) 2010-2021, Vladimir Agafonkin; Copyright © 2010-2011, CloudMade	BSD 2
jquery	1.9.1.min.js	<a href="https://github.com/jquery/jquery">https://github.com/jquery/jquery</a>	Copyright OpenJS Foundation and other contributors, <a href="https://openjsf.org/">https://openjsf.org/</a>	MIT
SumoLogic.Logging.Common	1.0.1.4.dll	<a href="https://github.com/SumoLogic/sumologic-net-appenders">https://github.com/SumoLogic/sumologic-net-appenders</a>	Copyright 2021 (Project Contributors)	Apache 2.0
SumoLogic.Logging.AspNetCore	1.0.1.4.dll	<a href="https://github.com/SumoLogic/sumologic-net-appenders">https://github.com/SumoLogic/sumologic-net-appenders</a>	Copyright 2021 (Project Contributors)	Apache 2.0

Name of Component	Version Number	Project URL	Copyright	License
FirebaseAdmin	2.2.0.0.dll	<a href="https://github.com/Firebase/firebase-admin-dotnet">https://github.com/Firebase/firebase-admin-dotnet</a>	Copyright 2021 (Project Contributors)	Apache 2.0
Npgsql.EntityFrameworkCore.PostgreSQL	5.0.7.0.dll	<a href="https://github.com/npgsql/efcore.pg">https://github.com/npgsql/efcore.pg</a>	Copyright (c) 2002-2021, Npgsql	PostgreSQL
System.Runtime.CompilerServices.Unsafe	6.0.21.30105.dll	<a href="https://dot.net/">https://dot.net/</a>	Copyright © 2021 Project Contributors.	MIT
System.Security.Cryptography.ProtectedData	5.0.20.51904.dll	<a href="https://github.com/dotnet/runtime">https://github.com/dotnet/runtime</a>	Copyright (c) .NET Foundation and Contributors	MIT
Newtonsoft.Json	13.0.1.25517.dll	<a href="https://www.newtonsoft.com/json">https://www.newtonsoft.com/json</a>	Copyright (c) 2007 James Newton-King	MIT
Microsoft.Extensions.Diagnostics.HealthChecks	5.0.721.26309.dll	<a href="https://asp.net/">https://asp.net/</a>	Copyright Microsoft Corporation	Apache 2.0
Google.Apis	1.49.0.0.dll	<a href="https://github.com/googleapis/google-api-dotnet-client">https://github.com/googleapis/google-api-dotnet-client</a>	2017 Copyright 2017 Google Inc.	Apache 2.0
Swashbuckle.AspNetCore.SwaggerGen	6.1.4.0.dll	<a href="https://github.com/domaindrivendev/Swashbuckle.AspNetCore">https://github.com/domaindrivendev/Swashbuckle.AspNetCore</a>	Copyright (c) 2016 Richard Morris	MIT
Twilio	5.65.0.0.dll	<a href="http://github.com/twilio/twilio-csharp">http://github.com/twilio/twilio-csharp</a>	Copyright (C) 2021, Twilio, Inc.	MIT
Google.Api.Gax	3.2.0.0.dll	<a href="https://github.com/googleapis/gax-dotnet">https://github.com/googleapis/gax-dotnet</a>	Copyright 2016, Google LLC	BSD 3
Newtonsoft.Json.Bson	1.0.2.22727.dll	<a href="http://www.newtonsoft.com/json">http://www.newtonsoft.com/json</a>	Copyright (c) 2007 James Newton-King	MIT
Google.Apis.Auth	1.49.0.0.dll	<a href="https://github.com/googleapis/google-api-dotnet-client">https://github.com/googleapis/google-api-dotnet-client</a>	2020 Copyright 2020 Google LLC	Apache 2.0
Swashbuckle.AspNetCore.Newtonsoft	6.1.4.0.dll	<a href="https://github.com/domaindrivendev/Swashbuckle.AspNetCore">https://github.com/domaindrivendev/Swashbuckle.AspNetCore</a>	Copyright (c) 2016 Richard Morris	MIT
AWSSDK.Extensions.NETCore.Setup	3.3.100.0.dll	<a href="https://github.com/aws/aws-sdk-net/">https://github.com/aws/aws-sdk-net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
System.Diagnostics.DiagnosticSource	5.0.220.61120.dll	<a href="https://github.com/dotnet/runtime">https://github.com/dotnet/runtime</a>	Copyright (c) .NET Foundation and Contributors	MIT
Microsoft.IdentityModel.Logging	6.11.1.20521.dll	<a href="https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet">https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet</a>	Copyright (c) Microsoft Corporation	MIT
Microsoft.Bcl.AsyncInterfaces	4.700.19.46214.dll	<a href="https://github.com/dotnet/corefx">https://github.com/dotnet/corefx</a>	Copyright © 2021 Project Contributors.	MIT
AWSSDK.Core	3.7.0.36.dll	<a href="https://github.com/aws/aws-sdk-net/">https://github.com/aws/aws-sdk-net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
jose-jwt	2.4.0.0.dll	<a href="https://github.com/dvsekhvalnov/jose-jwt">https://github.com/dvsekhvalnov/jose-jwt</a>	Copyright (c) 2014-2021 dvsekhvalnov	MIT

Name of Component	Version Number	Project URL	Copyright	License
Microsoft.EntityFrameworkCore.Relational	5.0.721.26102.dll	<a href="https://docs.microsoft.com/ef/core/">https://docs.microsoft.com/ef/core/</a>	Project Contributors.	Apache 2.0
System.Text.Encodings.Web	5.0.421.11614.dll	<a href="https://github.com/dotnet/runtime">https://github.com/dotnet/runtime</a>	Copyright (c) .NET Foundation and Contributors	MIT
Microsoft.Extensions.Diagnostics.HealthChecks.EntityFrameworkCore	5.0.721.26309.dll	<a href="https://asp.net/">https://asp.net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Microsoft.OpenApi	1.2.3.0.dll	<a href="https://github.com/Microsoft/OpenAPI.NET">https://github.com/Microsoft/OpenAPI.NET</a>	Copyright (c) Microsoft Corporation	MIT
AutoMapper	10.1.1.0.dll	<a href="https://github.com/AutoMapper/AutoMapper">https://github.com/AutoMapper/AutoMapper</a>	Copyright (c) 2010 Jimmy Bogard	MIT
Swashbuckle.AspNetCore.SwaggerUI	6.1.4.0.dll	<a href="https://github.com/domaindrivendev/Swashbuckle.AspNetCore">https://github.com/domaindrivendev/Swashbuckle.AspNetCore</a>	Copyright (c) 2016 Richard Morris	MIT
AWSSDK.SQS	3.7.0.35.dll	<a href="https://github.com/aws/aws-sdk-net/">https://github.com/aws/aws-sdk-net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
System.Security.Cryptography.ProtectedData	5.0.20.51904.dll	<a href="https://github.com/dotnet/runtime">https://github.com/dotnet/runtime</a>	Copyright (c) .NET Foundation and Contributors	MIT
Microsoft.Extensions.DependencyModel	3.1.0.62031604.dll	<a href="https://dot.net/">https://dot.net/</a>	Copyright © 2021 Project Contributors.	MIT
Microsoft.AspNetCore.Mvc.NewtonsoftJson	5.0.721.26309.dll	<a href="https://asp.net/">https://asp.net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Microsoft.EntityFrameworkCore.Abstractions	5.0.721.26102.dll	<a href="https://docs.microsoft.com/ef/core/">https://docs.microsoft.com/ef/core/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Swashbuckle.AspNetCore.Swagger	6.1.4.0.dll	<a href="https://github.com/domaindrivendev/Swashbuckle.AspNetCore">https://github.com/domaindrivendev/Swashbuckle.AspNetCore</a>	Copyright (c) 2016 Richard Morris	MIT
Microsoft.Extensions.DependencyInjection.Abstractions	6.0.21.30105.dll	<a href="https://dot.net/">https://dot.net/</a>	Copyright © 2021 Project Contributors.	MIT
Google.Apis.Core	1.49.0.0.dll	<a href="https://github.com/googleapis/google-api-dotnet-client">https://github.com/googleapis/google-api-dotnet-client</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Microsoft.EntityFrameworkCore	5.0.721.26102.dll	<a href="https://docs.microsoft.com/ef/core/">https://docs.microsoft.com/ef/core/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Scrutor	3.0.2.0.dll	<a href="https://github.com/khellang/Scrutor">https://github.com/khellang/Scrutor</a>	Copyright (c) 2015 Kristian Hellang	MIT
Google.Apis.Auth.PlatformServices	1.49.0.0.dll	<a href="https://github.com/googleapis/google-api-dotnet-client">https://github.com/googleapis/google-api-dotnet-client</a>	Copyright © 2021 Project Contributors.	Apache 2.0

Name of Component	Version Number	Project URL	Copyright	License
Microsoft.IdentityModel.JsonWebTokens	6.11.1.20521.dll	<a href="https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet">https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet</a>	Copyright (c) Microsoft Corporation	MIT
Microsoft.Extensions.Diagnostics.HealthChecks.Abstractions	5.0.721.26309.dll	<a href="https://asp.net/">https://asp.net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
System.IdentityModel.Tokens.Jwt	6.11.1.20521.dll	<a href="https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet">https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet</a>	Copyright (c) Microsoft Corporation	MIT
Microsoft.Extensions.DependencyInjection	6.0.21.30105.dll	<a href="https://dot.net/">https://dot.net/</a>	Copyright © 2021 Project Contributors.	MIT
Npgsql	5.0.7.0.dll	<a href="https://github.com/npgsql/npgsql">https://github.com/npgsql/npgsql</a>	Copyright (c) 2002-2021, Npgsql	PostgreSQL
Microsoft.AspNetCore.JsonPatch	5.0.721.26309.dll	<a href="https://asp.net/">https://asp.net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
CsvHelper	27.1.1.0.dll	<a href="https://github.com/JoshClose/CsvHelper">https://github.com/JoshClose/CsvHelper</a>	Copyright (c) 2021, (Project Contributors)	MS-PL and Apache 2.0
Swashbuckle.AspNetCore.Filters	7.0.2.0.dll	<a href="https://github.com/mattfrear/Swashbuckle.AspNetCore.Filters">https://github.com/mattfrear/Swashbuckle.AspNetCore.Filters</a>	Copyright (c) 2017 Matt Frear	MIT
Swashbuckle.AspNetCore.Filters.Abstractions	7.0.2.0.dll	<a href="https://github.com/mattfrear/Swashbuckle.AspNetCore.Filters">https://github.com/mattfrear/Swashbuckle.AspNetCore.Filters</a>	Copyright (c) 2017 Matt Frear	MIT
System.Text.Json	5.0.521.16609.dll	<a href="https://github.com/dotnet/runtime">https://github.com/dotnet/runtime</a>	Copyright (c) .NET Foundation and Contributors	MIT
AutoMapper.Extensions.Microsoft.DependencyInjection	8.1.1.0.dll	<a href="https://github.com/AutoMapper/AutoMapper">https://github.com/AutoMapper/AutoMapper</a>	Copyright (c) 2010 Jimmy Bogard	MIT
AWSSDK.SecurityToken	3.7.1.23.dll	<a href="https://github.com/aws/aws-sdk-net/">https://github.com/aws/aws-sdk-net/</a>	Copyright © 2021 Project Contributors.	Apache 2.0
Polly	7.2.2.0.dll	<a href="https://github.com/App-vNext/Polly">https://github.com/App-vNext/Polly</a>	Copyright (c) 2015-2020, App vNext	BSD 3
Google.Api.Gax.Resnet	3.2.0.0.dll	<a href="https://github.com/googleapis/gax-dotnet">https://github.com/googleapis/gax-dotnet</a>	Copyright 2016, Google LLC.	BSD 3
Microsoft.IdentityModel.Tokens	6.11.1.20521.dll	<a href="https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet">https://github.com/AzureAD/azure-activedirectory-identitymodel-extensions-for-dotnet</a>	Copyright (c) Microsoft Corporation	MIT

## **License Texts:**

- **MIT License**

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice (including the next paragraph) shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- **Apache 2.0 License**

Apache  
License

Version 2.0, January 2004  
<http://www.apache.org/licenses/>

### TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

#### 1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but

not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.

3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work



or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.

4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:

(a) You must give any other recipients of the Work or Derivative Works a copy of this License; and

(b) You must cause any modified files to carry prominent notices stating that You changed the files; and

(c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and

(d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify

the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.

6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the origin of the Work and reproducing the content of the NOTICE file.
  
7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
  
8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.
  
9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "{}" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the

same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright {yyyy} {name of copyright owner}

Licensed under the Apache License, Version 2.0 (the "License");  
you may not use this file except in compliance with the License.  
You may obtain a copy of the License at

<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

- **Microsoft Public License**

This license governs use of the accompanying software. If you use the software, you accept this license. If you do not accept the license, do not use the software.

1. Definitions

The terms "reproduce," "reproduction," "derivative works," and "distribution" have the same meaning here as under U.S. copyright law. A "contribution" is the original software, or any additions or changes to the software. A "contributor" is any person that distributes its contribution under this license. "Licensed patents" are a contributor's patent claims that read directly on its contribution.

2. Grant of Rights

(A) Copyright Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free copyright license to reproduce its contribution, prepare derivative works of its contribution, and distribute its contribution or any derivative works that you create.

(B) Patent Grant- Subject to the terms of this license, including the license conditions and limitations in section 3, each contributor grants you a non-exclusive, worldwide, royalty-free license under its licensed patents to make, have made, use, sell, offer for sale, import, and/or otherwise dispose of its contribution in the software or derivative works of the contribution in the software.

3. Conditions and Limitations

(A) No Trademark License- This license does not grant you rights to use any contributors' name, logo, or trademarks.

(B) If you bring a patent claim against any contributor over patents that you claim are infringed by the software, your patent license from such contributor to the software ends automatically.

(C) If you distribute any portion of the software, you must retain all copyright, patent, trademark, and attribution notices that are present in the software.

(D) If you distribute any portion of the software in source code form, you may do so only under this license by including a complete copy of this license with your distribution. If you distribute any portion of the software in compiled or object code form, you may only do so under a license that complies with this license.

(E) The software is licensed "as-is." You bear the risk of using it. The contributors give no express warranties, guarantees, or conditions. You may have additional consumer rights under your local laws which this license cannot change. To the extent permitted under your local laws, the contributors exclude the implied warranties of merchantability, fitness for a particular purpose and non-infringement.

- **BSD License (3 Clause)**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- 1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.

- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- 3. *Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.*

THIS SOFTWARE IS PROVIDED BY *THE COPYRIGHT HOLDERS AND CONTRIBUTORS* "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL *THE COPYRIGHT HOLDER OR CONTRIBUTORS* BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

- **BSD License (2-Clause)**

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

- **PostgreSQL**

Copyright  
(c) 2002-  
2021,  
Npgsql

Permission to use, copy, modify, and distribute this software and its documentation for any purpose, without fee, and without a written agreement is hereby granted, provided that the above copyright notice and this paragraph and the following two paragraphs appear in all copies.

IN NO EVENT SHALL NPgSQL BE LIABLE TO ANY PARTY FOR DIRECT, INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, INCLUDING LOST PROFITS, ARISING OUT OF THE USE OF THIS SOFTWARE AND ITS DOCUMENTATION, EVEN IF Npgsql HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

NPgSQL SPECIFICALLY DISCLAIMS ANY WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE SOFTWARE PROVIDED HEREUNDER IS ON AN "AS IS" BASIS, AND Npgsql HAS NO OBLIGATIONS TO PROVIDE MAINTENANCE, SUPPORT, UPDATES, ENHANCEMENTS, OR MODIFICATIONS.

\*\*\*

**Trimble Rail**

1. The third-party attributions and distributed components of Trimble Rail, including open source attributions, are located in the Product's "About" section.

\*\*\*

**Trimble Sync Manager**

1. See third party attributions at <https://help.trimblegeospatial.com/SyncManager/en/Open-Source-Credits.htm> or a successor site.